



**R-16**

# **CURRICULUM ESSENTIALS**

**Handbook on Outcome Based Education**

**COMPUTER SCIENCE AND ENGINEERING**

**NARULA INSTITUTE OF TECHNOLOGY**

**[WWW.NIT.AC.IN](http://WWW.NIT.AC.IN)**

## Institute Vision

To make the Institute excellent in technological education and research by imparting equitable, inclusive, ethical, flexible and multidisciplinary knowledge to budding technologists to serve the society.

## Institute Mission

- To establish continuously improving academic ambience in the Institute in order to prepare the students with beyond curriculum knowledge, creativity, innovation, problem solving abilities, teamwork, communication skills etc. for their holistic development.
- To collaborate with Institutes of higher education, Professional Societies, R&D and Industrial organisations for continuous improvement of academic, research environment in the Institute and to build a strong Industry-Institute interface.
- To promote and nurture entrepreneurial and innovative quality of the students providing proper education, training and supportive facilities so that future entrepreneurs emerge with flying colors.
- To strengthen quality and knowledge-base of faculty through faculty development programmes for continuous upgradation to remain in tune with dynamically changing technology.
- To become a responsible contributor in the socio-economic development of the society through excellence in education and research.

## Institute Quality Policy

- Adoption of appropriate standards and practices for good governance, to bring in transparency of all operations and thereby improve credibility at all levels.
- Industry-ready professionals to be developed through interactive teaching learning process involving state of the art class rooms, laboratories, libraries, corporate exposure and innovative project work.
- Higher studies/research for faculty & staff to be encouraged for up gradation of knowledge through participation in Quality Improvement Programs, Seminars, Workshops, Webinars etc.
- Laboratory facilities would be upgraded in emerging areas to promote R&D activities including participation in Govt. and Industry funded projects.
- Industrial consultancy to be carried out in an effective manner for developing sense of accomplishment.
- Interaction with Professional Societies would be encouraged for the professional growth and development of the students, faculties and staff for mutual benefit.
- NBA Accreditation for all AICTE approved programs to be obtained at the earliest and maintained on a long-term basis.
- The innovative and entrepreneurial skills of the students to be nurtured through Innovation & Incubation centre, finally culminating in start-ups.

## Department Vision

To develop responsible citizens who would 'think global and act local' and become the change agents of society to meet the challenges of future.

## Department Mission

The mission of the Computer Science and Engineering Department is to build and sustain a high quality and broad area-based teaching and research program in computer science, to prepare students for successful professional careers both in industry, academics and as entrepreneurs, and to provide service to the nation as a good human being.

## Program Educational Objectives (PEOs)

### B. Tech in Computer Science and Engineering

- PEO1.** Graduates are prepared to be employed in IT industries and be engaged in learning, understanding, and applying new ideas.
- PEO2.** Graduates are prepared to take up Masters / Research programs.
- PEO3.** Graduates are prepared to be responsible computing professionals in their own area of interest.
- PEO4.** Graduates are prepared to be good entrepreneurs and responsible social representatives.

## Program outcomes (POs)

### Engineering Graduates will be able to:

- 1. Engineering knowledge:** Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- 2. Problem analysis:** Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- 3. Design/development of solutions:** Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- 4. Conduct investigations of complex problems:** Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- 5. Modern tool usage:** Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- 6. The engineer and society:** Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- 7. Environment and sustainability:** Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- 8. Ethics:** Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- 9. Individual and team work:** Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- 10. Communication:** Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- 11. Project rith and finance:** Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- 12. Life-long learning:** Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

## Program Specific Outcomes (PSOs)

### B. Tech in Computer Science and Engineering

- PEO5.** The ability to understand, illustrate, discuss, explain the fundamental design and working principle of any existing or new computing model or concept related to the field of computer science and engineering and analyze the utility of the model or concept in respect of its capability of addressing and solving the relevant issues or problems.
- PEO6.** The ability to identify and formulate a problem within the scope of computer science and engineering domain for proposing software application-based or research-based solution models with adequate justification by applying the relevant domain knowledge.
- PEO7.** The ability to ideate, design, implements and analyse a solution proposal with proper documentation demonstrating adequate software engineering management skill along with the necessary technical skill for driving propensity towards technological innovation boosted with research and entrepreneurial aptitude for producing globally competent engineering professionals capable of making meaningful contributions in the field of computer science and engineering.

# Curriculum Structure

Department: Computer Science and Engineering

## 1<sup>st</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial(T)	Practical(P)	Total Hours	
<b>THEORY</b>						
M 101	Mathematics –I	3	1	0	4	4
CH 101/ PH 101	Chemistry (Gr. A) / Physics - I(Gr. B)	3	1	0	4	4
EE 101/ EC 101	Basic Electrical Engineering (Gr. A) / Basic Electronics Engineering (Gr. B)	3	1	0	4	4
HU 101	Communicative English	2	0	2	2	2
ME 101	Engineering Mechanics	3	1	0	4	4
<b>PRACTICAL</b>						
HU191	Lang. Lab. and Seminar Presentation	0	0	2	2	1
CH 191/ PH191	Chemistry Lab (Gr. A) / Physics -I Lab(Gr. B)	0	0	3	3	2
EE 191/ EC 191	Basic Electrical Engineering Lab (Gr. A) /Basic Electronics Engineering Lab(Gr. B)	0	0	3	3	2
ME 191/ ME 192	Engg Drawing & Graphics(Gr A)/ Workshop Practice (Gr-B)	0	0	3	3	2
XC181	Extra Curricular Activity (NSS/ NCC)	0	0	2	2	1

## 2<sup>nd</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial(T)	Practical(P)	Total Hours	
<b>THEORY</b>						
M 201	Mathematics –II	3	1	0	4	4
CH 201/ PH 201	Chemistry (Gr. B) / Physics - I(Gr. A)	3	1	0	4	4
EE 201/ EC 201	Basic Electrical Engineering (Gr. B) / Basic Electronics Engineering (Gr. A)	3	1	0	4	4
CS 201	Computer Fundamentals & Principle of Computer Programming	3	1	0	4	4
ME 201	Engineering Thermodynamics & Fluid Mechanics	3	1	0	4	4
<b>PRACTICAL</b>						
CS291	Computer Fundamentals & Principle of Computer Programming Lab	0	0	3	3	2
CH 291/ PH291	Chemistry Lab (Gr. B) / Physics -I Lab(Gr. A)	0	0	3	3	2
EE 291/ EC 291	Basic Electrical Engineering Lab (Gr. B) /Basic Electronics Engineering Lab(Gr. A)	0	0	3	3	2
ME 291/ ME 292	Engg Drawing & Graphics(Gr B)/ Workshop Practice (Gr-A)	0	0	3	3	2
MC 281	Soft Skill Development	0	0	2	2	0

### 3<sup>rd</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial(T)	Practical(P)	Total Hours	
<b>THEORY</b>						
M(CSE)301	Mathematics-III	3	1	0	4	4
PH301	Physics-II	3	0	0	3	3
EE(CSE) 301	Circuit Theory and Network	3	0	0	3	3
CS301	Data Structures	3	0	0	3	3
CS302	Digital Electronics and Computer Organization	3	0	3	3	3
<b>PRACTICAL</b>						
PH391	Physics-II Lab	0	0	3	3	2
EE(CSE)391	Circuit Theory and Network Lab	0	0	3	3	2
CS391	Data Structures Lab	0	0	3	3	2
CS392	Digital Electronics and Computer Organization Lab	0	0	3	3	2
HU381	Technical Report writing and Language Practice Lab	0	0	2	2	1

### 4<sup>th</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial (T)	Practical (P)	Total Hours	
<b>THEORY</b>						
M(CSE)401	Numerical Methods and Statistics	3	0	0	3	3
HU401	Environmental science	2	0	0	2	2
CS401	Computer Architecture	3	0	0	3	3
CS402	Design and Analysis of Algorithms	3	0	0	3	3
CS 403	Formal Language And Automata Theory	3	0	0	3	3
<b>PRACTICAL</b>						
M(CSE)491	Numerical Methods and Statistics Lab	3	0	0	3	2
CS491	Computer Architecture Lab	0	0	3	3	2
CS492	Algorithms Lab	0	0	3	3	2
CS493	Programming with C++ Lab	1	0	2	3	2
MC 481	Technical Communication & Soft Skills	0	0	3	3	2 units

5 <sup>th</sup> Semester						
Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial (T)	Practical (P)	Total Hours	
<b>THEORY</b>						
CS501	Computer Graphics	3	0	0	3	3
CS502	Operating System	3	0	0	3	3
HU 503	Economics for Engineers	2	0	0	2	2
CS503	Data Base Management System	3	0	0	3	3
CS(IT)504/ CS(IT)504/ CS(IT)504C	Object Oriented Programming using Java/ Multimedia Technology/Communication Engineering	3	0	0	3	3
CS505A/ CS505B/ CS505C	Operations Research/ Computational Geometry/ Digital Signal Processing	3	0	0	3	3
<b>PRACTICAL</b>						
CS591	Computer Graphics Lab	0	0	3	3	2
CS592	Operating System Lab	0	0	3	3	2
CS 593	Data Base Management System Lab	0	0	3	3	2
CS(IT)594A/ CS(IT)594B/C S(ECE)594C	Object Oriented Programming Lab/ Multimedia Technology Lab/ Communication Engineering Lab	0	0	3	3	2
MC581	General Aptitude /Foreign Language	0	0	3	3	2 unit

## 6<sup>th</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial (T)	Practical (P)	Total Hours	
<b>THEORY</b>						
CS601	Computer Network	3	0	0	3	3
CS602	Microprocessor and Microcontroller	3	0	0	3	3
CS603	Software Engineering	3	0	0	3	3
CS604A/ CS604B/ CS604C	Compiler Design/ Robotics/ Simulation and modeling	3	0	0	3	3
IT(CSE)605A/ IT(CSE)605B/ IT(CSE)605C/ IT(CSE)605D	Pattern Recognition/ Distributed Operating System/ Distributed Database/ Computer Vision	3	0	0	3	3
IT(CSE)606A/ IT(CSE)606B/ IT(CSE)606C/	Data Warehousing and Data Mining/ Digital Image Processing/ E-commerce and ERP	3	0	0	3	3
<b>PRACTICAL</b>						
CS691	Computer Network Lab	0	0	3	3	2
CS692	Microprocessor and Microcontroller Lab	0	0	3	3	2
CS693	Software Engineering Lab	0	0	3	3	2
CS682	Mini Project	0	0	3	3	2
CS681	Group Discussion and Seminar	0	0	3	3	2

## 7<sup>th</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial (T)	Practical (P)	Total Hours	
<b>THEORY</b>						
CS701	Artificial Intelligence	3	0	0	3	3
HU702	Values & Ethics in Profession	2	0	0	2	2
CS702A/CS702B/CS702C	Soft Computing/ Natural Language Processing / Web technology	3	0	0	3	3
CS703A/CS703B/CS703C	Cloud Computing/ Data Analytics/ Sensor Network and IOT	3	0	0	3	3
CS704A/CS704B/CS704C	Distributed Algorithms/ Bio-informatics/ Cryptography and Network Security	3	0	0	3	3
<b>PRACTICAL</b>						
CS791	Artificial Intelligence Lab	0	0	3	3	2
CS792A/CS792B/CS792C	Soft Computing Lab/ Natural Language Processing Lab/ Web Technology Lab	0	0	3	3	2
CS795	Project-1	0	0	3	3	2
CS781	Industrial Training	0	0	0	0	2
MC781	Technical Skill Development	0	0	3	3	2 unit

## 8<sup>th</sup> Semester

Course Code	Course Title	Total Number of contact hours				Credits
		Lecture(L)	Tutorial (T)	Practical (P)	Total Hours	
<b>THEORY</b>						
HU804	Principles of Management	2	0	0	2	2
CS801A/ CS801B/ CS801C/ CS801D	Mobile Computing/ Human computer Interaction/ Cyber Law and Security Policy/ VLSI Design	3	0	0	3	3
CS802A/ CS802B/ CS802C/ CS802D	Parallel Computing/ Machine Learning/ Real Time Operating System and Embedded System/ Advanced Computer Architecture	3	0	0	3	3
<b>PRACTICAL</b>						
CS891	Design lab	0	0	3	3	2
CS892	Project 2	0	0	12	9	6
CS893	Seminar Presentation	0	0	3	3	2
CS881	Grand Viva	0	0	0	0	4

**Course Name: Mathematics –I**

**Course Code: M101**

**Contact: 3:1:0**

**Total Contact Hours: 48**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand and recall the properties and formula related to matrix algebra, differential calculus, integral calculus and vector algebra.
<b>CO2</b>	Determine the solutions of the problems related to matrix algebra, differential calculus, multivariable calculus, vector calculus and infinite series.
<b>CO3</b>	Apply the appropriate mathematical tools of matrix algebra, differential calculus, Integral Calculus, multivariable calculus, vector calculus and infinite series for the solutions of the related problems.
<b>CO4</b>	Analyze different engineering problems linked with matrix algebra, differential calculus, Integral Calculus, multivariable calculus, vector calculus,
<b>CO5</b>	Apply different engineering problems linked with matrix algebra, differential calculus, Integral Calculus, multivariable calculus, vector calculus.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>M101.1</b>	3	3	2	-								2
<b>M101.2</b>	3	3	3	3								2
<b>M101.3</b>	3	3	3	3								2
<b>M101.4</b>	3	3	3	3								2
<b>M101.5</b>	3	3	3	3								2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>M101.1</b>	2	2	2
<b>M101.2</b>	2	2	2
<b>M101.3</b>	2	2	2
<b>M101.4</b>	2	2	2
<b>M101.5</b>	2	2	2

**Course Name: Physics**  
**Course Code: PH101**  
**Contact: 3:1:0**  
**Total Contact Hours: 48**  
**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>PH101.1</b>	Describe various types of mechanical resonance and its electrical equivalence
<b>PH101.2</b>	Explain basic principles of Laser, Optical fibers and Polarization of light
<b>PH101.3</b>	Apply superposition principle to explain interference and diffraction
<b>PH101.4</b>	Analyze different crystallographic structures according to their co-ordination number and packing factors
<b>PH101.5</b>	Determine and justify the need of a quantum mechanics as remedy to overcome limitations imposed by classical physics

**CO-  
PO**

**Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>PH101.1</b>	3	3	2	2								
<b>PH101.2</b>	3	3	2	2								
<b>PH101.3</b>	3	3	2	2								
<b>PH101.4</b>	3	3	2	2								
<b>PH101.5</b>	3	3	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>PH101.1</b>	2	2	2
<b>PH101.2</b>	2	2	2
<b>PH101.3</b>	2	2	2
<b>PH101.4</b>	2	2	2
<b>PH101.5</b>	2	2	2

**Course Name: Basic Electronics Engineering**

**Course Code: EC101**

**Contact: 3:1:0**

**Total Contact Hours: 40**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Study PN junction diode, ideal diode, diode models and its circuit analysis,
<b>CO2</b>	Learn how operational amplifiers are modeled and analyzed, and to design Op-Amp circuits to perform operations such as integration, differentiation on electronic signals
<b>CO3</b>	Study the concepts of both positive and negative feedback in electronic circuits
<b>CO4</b>	Develop the capability to analyze and design simple circuits containing non-linear elements such as transistors using the concepts of load lines, operating points and incremental analysis.
<b>CO5</b>	Learn how the primitives of Boolean algebra are used to describe the processing of binary signals.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>EC101.1</b>	2	3	3	3								
<b>EC101.2</b>	3		3									
<b>EC101.3</b>	3		3	3								
<b>EC101.4</b>	2	3	3									
<b>EC101.5</b>	3	3	2	3								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>EC101.1</b>	2	2	2
<b>EC101.2</b>	2	3	2
<b>EC101.3</b>	2	2	2
<b>EC101.4</b>	3	2	2
<b>EC101.5</b>	2	2	2

**Course Name: Communicative English**

**Course Code: HU101**

**Contact: 2:0:0**

**Total Contact Hours: 26**

**Credits: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand about and use the modalities and nuances of communication in a workplace context.
<b>CO2</b>	Understand about communicating across cultures and societies.
<b>CO3</b>	Understand and know about and apply the basic formats, templates of business and official communication.
<b>CO4</b>	Understand and know about and employ formal communication modes in meetings and reports.
<b>CO5</b>	Understand and know about and use objective and culturally neutral language in interpersonal and business communication.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>HU101.1</b>							2		3	3		3
<b>HU101.2</b>							2		3	3		3
<b>HU101.3</b>							2		3	3		3
<b>HU101.4</b>							2		3	3		3
<b>HU101.5</b>							2		3	3		3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>HU101.1</b>	2	2	2
<b>HU101.2</b>	2	2	2
<b>HU101.3</b>	2	2	2
<b>HU101.4</b>	2	2	2
<b>HU101.5</b>	2	2	2

**Course Name: Engineering Mechanics**

**Course Code: ME 101**

**Contact: 3:1:0**

**Total Contact Hours: 48**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Construct free body diagram and calculate the reactions necessary to ensure static equilibrium.
<b>CO2</b>	Study the effect of friction in static and dynamic conditions.
<b>CO3</b>	Understand the different surface properties, property of masses and material properties.
<b>CO4</b>	Analyze and solve different problems of kinematics and kinetics.
<b>CO5</b>	Analyze and study the fundamentals of electrical Power systems and Control Systems

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>ME101.1</b>	2	2	2	2	3							
<b>ME101.2</b>	3	3	3	3	2							
<b>ME101.3</b>	3	3	3	2	2							
<b>ME101.4</b>	2	2	3	2	2							
<b>ME101.5</b>	2	3	2	2	2							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>ME101.1</b>	2	2	2
<b>ME101.2</b>	2	2	2
<b>ME101.3</b>	2	2	2
<b>ME101.4</b>	2	2	2
<b>ME101.5</b>	2	2	2

**Course Name: Language Lab and Seminar Presentation**

**Course Code: HU191**

**Contact: 0:0:2**

**Total Contact Hours: 26**

**Credits: 1**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Able to understand advanced skills of Technical Communication in English through Language Laboratory.
<b>CO2</b>	Able to apply listening, speaking, reading and writing skills in societal and professional life.
<b>CO3</b>	Able to demonstrate the skills necessary to be a competent Interpersonal communicator.
<b>CO4</b>	Able to analyze communication behaviors.
<b>CO5</b>	Able to adapt to multifarious socio-economical and professional arenas with the help of effective communication and interpersonal skills.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>HU191.1</b>							2		3	3		2
<b>HU191.2</b>							2		3	3		2
<b>HU191.3</b>							2		3	3		2
<b>HU191.4</b>							2		3	3		2
<b>HU191.5</b>							2		3	3		2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>HU191.1</b>	2	2	2
<b>HU191.2</b>	2	2	2
<b>HU191.3</b>	2	2	2
<b>HU191.4</b>	2	2	2
<b>HU191.5</b>	2	2	2

**Course Name: Physics I Lab**

**Course Code: PH 191**

**Contact Hours: 0:0:3**

**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Demonstrate experiments allied to their theoretical concepts
<b>CO2</b>	Conduct experiments using LASER, Optical fiber, Torsional pendulum, Spectrometer
<b>CO3</b>	Analyze and participate as an individual and as a member or leader in groups in laboratory sessions actively.
<b>CO4</b>	Analyze experimental data from graphical representations, and to communicate effectively them in Laboratory reports including innovative experiments.
<b>CO5</b>	Design solutions for real life challenges.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>PH191.1</b>	2	3	2	3	3							
<b>PH191.2</b>	2	3	2	3	3							
<b>PH191.3</b>	2	3	2	3	3							
<b>PH191.4</b>	2	3	2	3	3							
<b>PH191.5</b>	2	3	2	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>PH191.1</b>	2	2	2
<b>PH191.2</b>	2	2	2
<b>PH191.3</b>	2	2	2
<b>PH191.4</b>	2	2	2
<b>PH191.5</b>	2	2	2

**Course Name: Basic Electronics Engineering Lab**

**Course Code: EC 191**

**Contact Hours: 0:0:3**

**Total Contact Hours: 36**

**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Knowledge of Electronic components such as Resistors, Capacitors, Diodes, Transistors measuring equipment like DC power supply, Multimeter, CRO, Signal generator, DC power supply.
<b>CO2</b>	Analyze the characteristics of Junction Diode, Zener Diode, BJT & FET and different types of Rectifier Circuits.
<b>CO3</b>	Determination of input-offset voltage, input bias current and Slew rate, Common-mode Rejection ratio, Bandwidth and Off-set null of OPAMPs.
<b>CO4</b>	Able to know the application of Diode, BJT & OPAMP.
<b>CO5</b>	Familiarization and basic knowledge of Integrated Circuits

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>EC191.1</b>	3	3	3	3	3							
<b>EC191.2</b>	3	3	3	3	3							
<b>EC191.3</b>	3	3	3	3	3							
<b>EC191.4</b>	3	3	3	3	3							
<b>EC191.5</b>	3	3	3	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>EC191.1</b>	2	2	2
<b>EC191.2</b>	2	2	2
<b>EC191.3</b>	2		2
<b>EC191.4</b>	2	2	2
<b>EC191.5</b>	2	2	2

**Course Name: Engineering Drawing & Graphics**

**Course Code: ME 191**

**Contact Hours: 0:0:3**

**Total Contact Hours: 36**

**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand Engineering Graphics and visual aspects of design.
<b>CO2</b>	Understand and apply common drafting tools with the knowledge of drafting standards.
<b>CO3</b>	Apply computer aided drafting techniques to represent line, surface or solid models in different Engineering viewpoints.
<b>CO4</b>	Create part models; carry out assembly operation and show working procedure of a designed project work using animation.
<b>CO5</b>	Apply common drafting tools with the knowledge of drafting standards and create project work using animation.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>ME191.1</b>	3	3	3	3	3							
<b>ME191.1</b>	3	3	3	3	3							
<b>ME191.1</b>	3	3	3	3	3							
<b>ME191.1</b>	3	3	3	3	3							
<b>ME191.1</b>	3	3	3	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>ME191.1</b>	2	2	2
<b>ME191.1</b>	2	2	2
<b>ME191.1</b>	2	2	2
<b>ME191.1</b>	2	2	2
<b>ME191.1</b>	2	2	2

**Course Name: Extra Curricular Activity**

**Course Code: XC 181**

**Contact: 0:0:2**

**Total Contact Hours: 36**

**Credits: 1**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	To increase student awareness about the weaker and unprivileged sections of society
<b>CO2</b>	To expose students to environmental issues and ecological concerns
<b>CO3</b>	To make students self aware about their participatory role in sustaining society and the environment
<b>CO4</b>	Apply and produce small devices of their interest in project or research purpose.
<b>CO5</b>	Apply safety measures with simple components with their own hands.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>XC181.1</b>						3	3	3	3			
<b>XC181.2</b>						3	3	3	3			
<b>XC181.3</b>						3	3	3	3			
<b>XC181.4</b>						3	3	3	3			
<b>XC181.5</b>						3	3	3	3			

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>XC181.1</b>	2	2	2
<b>XC181.2</b>	2	2	2
<b>XC181.3</b>	2	2	2
<b>XC181.4</b>	2	2	2
<b>XC181.5</b>	2	2	2

**Course Name: Mathematics- II**

**Course Code: M 201**

**Contact: 3:1:0**

**Total Contact Hours: 48**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Determine and recall the properties and formula related to Ordinary differential equations, Basic Graph Theory and Laplace transform.
<b>CO2</b>	Determine the solutions of the problems related to Ordinary differential equations, Basic Graph Theory and Laplace transform.
<b>CO3</b>	Apply appropriate mathematical tools of Ordinary differential equations, Basic Graph Theory and Laplace transform.
<b>CO4</b>	Analyze engineering problems on Ordinary differential equations, Basic Graph Theory and Laplace transform.
<b>CO5</b>	Apply engineering solutions by using Ordinary differential equations, Basic Graph Theory and Laplace transform.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>M201.1</b>	3	3	2	-								2
<b>M201.2</b>	3	3	3	3								2
<b>M201.3</b>	3	3	3	3								2
<b>M201.4</b>	3	3	3	3								2
<b>M201.5</b>	3	3	3	3								2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>M201.1</b>	2	2	2
<b>M201.2</b>	2	2	2
<b>M201.3</b>	2	2	2
<b>M201.4</b>	2	2	2
<b>M201.5</b>	2	2	2

**Course Name: Chemistry**  
**Course Code: CH 201**  
**Contact: 3:1:0**  
**Total Contact Hours: 40**  
**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Describe and apply fundamental concepts of the chemical thermodynamics to engineering applications
<b>CO2</b>	Ability to analyze & design different energy storage devices
<b>CO3</b>	Determine, analyze and interpret the structure of organic molecules using different
<b>CO4</b>	Apply the knowledge of fuel, composites, polymers and organic reactions to different industries.
<b>CO5</b>	Evaluate theoretical and practical aspects relating to the transfer of the production of chemical products from laboratories to the industrial scale, in accordance with environmental considerations.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CH201.1</b>	3	2	2	2		3	3					
<b>CH201.2</b>	3	3	3	3		3	3					
<b>CH201.3</b>	3	3	2	2		3	3					
<b>CH201.4</b>	3	2	3	2		3	3					
<b>CH201.5</b>	3	3	3	3		3	3					

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CH201.1</b>	2	2	2
<b>CH201.2</b>	2	2	2
<b>CH201.3</b>	2	2	2
<b>CH201.4</b>	2	2	2
<b>CH201.5</b>	2	2	2

**Course Name: Physics**  
**Course Code: PH 201**  
**Contact: 3:1:0**  
**Total Contact Hours: 40**  
**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Describe various types of mechanical resonance and its electrical equivalence
<b>CO2</b>	Explain basic principles of Laser, Optical fibers and Polarization of light
<b>CO3</b>	Apply superposition principle to explain interference and diffraction
<b>CO4</b>	Analyze different crystallographic structures according to their co-ordination number and packing factors
<b>CO5</b>	Determine and justify the need of a quantum mechanics as remedy to overcome limitations imposed by classical physics

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>PH201.1</b>	3	3	2	2								
<b>PH201.2</b>	3	3	2	2								
<b>PH201.3</b>	3	3	2	2								
<b>PH201.4</b>	3	3	2	2								
<b>PH201.5</b>	3	3	2	2								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>PH201.1</b>	2	2	2
<b>PH201.2</b>	2	2	2
<b>PH201.3</b>	2	2	2
<b>PH201.4</b>	2	2	2
<b>PH201.5</b>	2	2	2

**Course Name: Basic Electrical Engineering (Gr-B)**

**Course Code: EE 201**

**Contact: 3:1:0**

**Total Contact Hours: 48**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand and analyze basic electric circuits
<b>CO2</b>	Determine and study the working principles of electrical machines.
<b>CO3</b>	Understand the components of low voltage electrical installations
<b>CO4</b>	Design the fundamentals of electrical Power systems and Control Systems
<b>CO5</b>	Analyze and study the fundamentals of electrical Power systems and Control Systems

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>EE201.1</b>	3	3	3	3								
<b>EE201.2</b>	3	3	3	3								
<b>EE201.3</b>	3	3	3	3								
<b>EE201.4</b>	3	3	3	3								
<b>EE201.5</b>	3	3	3	3								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>EE201.1</b>	2	2	2
<b>EE201.2</b>	2	2	2
<b>EE201.3</b>	2	2	2
<b>EE201.4</b>	2	2	2
<b>EE201.5</b>	2	2	2

**Course Name: Basic Electronics Engineering (Gr. A)**

**Course Code: EC201**

**Contact: 3:1:0**

**Total Contact Hours: 40**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Study PN junction diode, ideal diode, diode models and its circuit analysis, application of
<b>CO2</b>	Learn how operational amplifiers are modeled and analyzed, and to design Op-Amp circuits to perform operations such as integration, differentiation on electronic signals
<b>CO3</b>	Study the concepts of both positive and negative feedback in electronic circuits
<b>CO4</b>	Develop the capability to analyze and design simple circuits containing non-linear elements such as transistors using the concepts of load lines, operating points and incremental analysis.
<b>CO5</b>	Learn how the primitives of Boolean algebra are used to describe the processing of binary signals.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>EC201.1</b>	2	3	3	3								
<b>EC201.2</b>	3		3									
<b>EC201.3</b>	3		3	3								
<b>EC201.4</b>	2	3	3									
<b>EC201.5</b>	3	3	2	3								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>EC201.1</b>	2	2	2
<b>EC201.2</b>	2	2	2
<b>EC201.3</b>	2	2	2
<b>EC201.4</b>	2	2	2
<b>EC201.5</b>	2	2	2

**Course Name: Computer Fundamentals & Principle of Computer Programming**

**Course Code: CS201**

**Contact: 3:1:0**

**Total Contact Hours: 40**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand the fundamental concept of Computer and mathematical knowledge and apply them in designing and analyzing solution to engineering problem.
<b>CO2</b>	Understand the basic concept of C programming and use of data types/operators/input/output function for developing and implementing complete program leading to solution of mathematical and engineering problem.
<b>CO3</b>	Use conditional branching, iteration, recursion and formulate algorithms and programs in solving
<b>CO4</b>	Understand the concept of arrays, pointers, file and dynamic memory allocation and apply it for problem solving and also create new data types using structure, union and enum.
<b>CO5</b>	Understand how to decompose a problem into functions and assemble into a complete program by means of modular programming possibly as a team.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS201.1</b>	3	3	3	2	2							
<b>CS201.2</b>	3	2	2	2	2							
<b>CS201.3</b>	3	3	3	2	2							
<b>CS201.4</b>	3	3	3	2	2							
<b>CS201.5</b>	3	3	3	2	2							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS201.1</b>	3	3	3
<b>CS201.2</b>	3	3	3
<b>CS201.3</b>	3	3	3
<b>CS201.4</b>	3	3	3
<b>CS201.5</b>	3	3	3

**Course Name: Engineering Thermodynamics and Fluid Mechanics**

**Course Code: ME201**

**Contact: 3:1:0**

**Total Contact Hours: 48**

**Credits: 4**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Know about thermodynamic equilibrium, heat & work transfer, First law and its application.
<b>CO2</b>	Understand the basic concepts of Heat Engine, Entropy from Second law of thermodynamics
<b>CO3</b>	Know the thermodynamic characteristics of a pure substance and its application in power cycles (Simple Rankine cycles, Air Standard cycles)
<b>CO4</b>	Knowledge of basic principles of fluid mechanics.
<b>CO5</b>	Ability to analyze fluid flow problems with the application of the momentum and energy equations.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>ME201.1</b>	3	3	3	3								
<b>ME201.2</b>	3	3	3	3								
<b>ME201.3</b>	3	3	3	3								
<b>ME201.4</b>	3	3	3	3								
<b>ME201.5</b>	3	3	3	3								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>ME201.1</b>	2	2	2
<b>ME201.2</b>	2	2	2
<b>ME201.3</b>	2	2	2
<b>ME201.4</b>	2	2	2
<b>ME201.5</b>	2	2	2

**Course Name: Programming for Problem Solving Lab**

**Course Code: CS 291**

**Contact: 0:0:3**

**Credits: 1.5**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand and propose appropriate command or function in running system or developing program for engineering and mathematical problems depending on the platform used even in changed environment leading to their lifelong learning.
<b>CO2</b>	Identify and propose appropriate data type, arithmetic operators, input/output functions and also conditional statements in designing effective programs to solve complex engineering problem using modern tools.
<b>CO3</b>	Design and develop effective programs for engineering and mathematical problems using iterative statements as well as recursive functions using modular programming approach possibly as a team maintaining proper ethics of collaboration.
<b>CO4</b>	Explain and organize data in arrays, strings and structures and manipulate them through programs and also define pointers of different types and use them in defining self-referential structures and also to construct and use files for reading and writing to and from leading to solution of engineering and mathematical problem.
<b>CO5</b>	Prepare laboratory reports on interpretation of experimental results and analyze it for validating the same maintaining proper ethics of collaboration.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS291.1</b>	3	3	3	3	3							
<b>CS291.2</b>	3	3	2	3	3							
<b>CS291.3</b>	3	3	3	3	3							
<b>CS291.4</b>	3	3	3	3	3							
<b>CS291.5</b>	3	3	3	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS291.1</b>	3	3	3
<b>CS291.2</b>	3	3	3
<b>CS291.3</b>	3	3	3
<b>CS291.4</b>	3	3	3
<b>CS291.5</b>	3	3	3

**Course Name: Chemistry Lab (Gr. A)**

**Course Code: CH 291**

**Contact: 0:0:3**

**Total Contact Hours: 36**

**Credits: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand different types of instruments for estimation of small quantities chemicals used in industries, scientific and technical fields.
<b>CO2</b>	Analyze and determine the composition of liquid and solid samples working as an individual and also as a team member.
<b>CO3</b>	Analyze different water quality parameters considering public health and environment.
<b>CO4</b>	Synthesize drug and polymer materials considering public health and environmental safety.
<b>CO5</b>	Design innovative experiments applying the fundamental theory of chemistry.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CH291.1</b>	2	3	3	3	3	2	3					
<b>CH291.2</b>	2	3	3	3	3	2	3					
<b>CH291.3</b>	2	3	3	3	3	2	3					
<b>CH291.4</b>	2	3	3	3	3	2	3					
<b>CH291.5</b>	2	3	3	3	3	2	3					

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CH291.1</b>	2	2	2
<b>CH291.2</b>	2	2	2
<b>CH291.3</b>	2	2	2
<b>CH291.4</b>	2	2	2
<b>CH291.5</b>	2	2	2

**Course Name: Physics I Lab**  
**Course Code: PH 291**  
**Contact Hours: 0:0:3**  
**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Demonstrate experiments allied to their theoretical concepts
<b>CO2</b>	Conduct experiments using LASER, Optical fiber, Torsional pendulum, Spectrometer
<b>CO3</b>	Analyze and participate as an individual and as a member or leader in groups in laboratory sessions actively.
<b>CO4</b>	Analyze experimental data from graphical representations, and to communicate effectively them in Laboratory reports including innovative experiments.
<b>CO5</b>	Design solutions for real life challenges.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>PH291.1</b>	2	3	3	2	3							
<b>PH291.2</b>	2	3	3	2	3							
<b>PH291.3</b>	2	3	3	2	3							
<b>PH291.4</b>	2	3	3	2	3							
<b>PH291.5</b>	2	3	3	2	3							

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>PH291.1</b>	2	2	2
<b>PH291.2</b>	2	2	2
<b>PH291.3</b>	2	2	2
<b>PH291.4</b>	2	2	2
<b>PH291.5</b>	2	2	2

**Course Name: Basic Electrical Engineering Lab**

**Course Code: EE 291**

**Contact Hours: 0:0:3**

**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Identify and use common electrical components
<b>CO2</b>	To develop electrical networks by physical connection of various components and analyze the circuit behaviour.
<b>CO3</b>	Apply and analyze the basic characteristics of transformers and electrical machines.
<b>CO4</b>	Illustrate the venin's, Norton's, superposition and maximum power transfer theorem.
<b>CO5</b>	Create resonance condition in R-L-C series and parallel circuit and learn how to draw phasor diagram for the circuit

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>EE291.1</b>	2	2	3	3	3							
<b>EE291.2</b>	3	2	2	3	3							
<b>EE291.3</b>	2	3	2	3	2							
<b>EE291.4</b>	2	2	2	3	2							
<b>EE291.5</b>	2	3	2	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>EE291.1</b>	3		2
<b>EE291.2</b>	3		
<b>EE291.3</b>	3	2	3
<b>EE291.4</b>	3	2	3
<b>EE291.5</b>	3		

**Course Name: Basic Electronics Engineering Lab**  
**Course Code: EC 291**  
**Contact Hours: 0:0:3**  
**Total Contact Hours: 36**  
**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Knowledge of Electronic components such as Resistors, Capacitors, Diodes, Transistors measuring equipment like DC power supply, Multimeter, CRO, Signal generator, DC power supply.
<b>CO2</b>	Analyze the characteristics of Junction Diode, Zener Diode, BJT & FET and different types of Rectifier Circuits.
<b>CO3</b>	Determination of input-offset voltage, input bias current and Slew rate, Common-mode Rejection ratio, Bandwidth and Off-set null of OPAMPs.
<b>CO4</b>	Able to know the application of Diode, BJT & OPAMP.
<b>CO5</b>	Familiarization and basic knowledge of Integrated Circuits

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>EC291.1</b>	3		3	2	3							
<b>EC291.2</b>	3	3	3		3							
<b>EC291.3</b>	3	3		2	3							
<b>EC291.4</b>	3		3		3							
<b>EC291.5</b>	3	3		1	3							

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>EC291.1</b>	2	2	2
<b>EC291.2</b>	2		2
<b>EC291.3</b>		2	2
<b>EC291.4</b>	2		
<b>EC291.5</b>	2	2	2

**Course Name: Engineering Drawing & Graphics**

**Course Code: ME 291**

**Total Contact Hours: 36**

**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Learn basics of drafting and use of drafting tools which develops the fundamental skills of industrial drawings.
<b>CO2</b>	Know about engineering scales, dimensioning and various geometric curves necessary to understand design of machine elements.
<b>CO3</b>	Understand projection of line, surface and solids to create the knowledge base of orthographic and isometric view of structures and machine parts.
<b>CO4</b>	Become familiar with computer aided drafting useful to share the design model to different section of industries
<b>CO5</b>	Become familiar with computer aided drafting useful to share the design model to different section of for research & development.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>ME291.1</b>	3	3	3	3	3							
<b>ME291.2</b>	3	3	3	3	3							
<b>ME291.3</b>	3	3	3	3	3							
<b>ME291.4</b>	3	3	3	3	3							
<b>ME291.5</b>	3	3	3	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>ME291.1</b>	2	2	2
<b>ME291.2</b>	2	2	2
<b>ME291.3</b>	2	2	2
<b>ME291.4</b>	2	2	2
<b>ME291.5</b>	2	2	2

**Course Name: Workshop Practice**  
**Course Code: ME 292**  
**Total Contact Hours: 36**  
**Credit: 2**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Identify and operate various hand tools related to variety of manufacturing
<b>CO2</b>	Apply safely fabricate simple components with their own hands.
<b>CO3</b>	Apply practical knowledge of the dimensional accuracies and tolerances applicable for different manufacturing processes.
<b>CO4</b>	Apply and produce small devices of their interest in project or research purpose.
<b>CO5</b>	Apply safety measures with simple components with their own hands.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>ME291.1</b>	3	3	3	3	3							
<b>ME291.2</b>	3	3	3	3	3							
<b>ME291.3</b>	3	3	3	3	3							
<b>ME291.4</b>	3	3	3	3	3							
<b>ME291.5</b>	3	3	3	3	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>ME291.1</b>	2	2	2
<b>ME291.2</b>	2	2	2
<b>ME291.3</b>	2	2	2
<b>ME291.4</b>	2	2	2
<b>ME291.5</b>	2	2	2

**Course Name: Mathematics-III**

**Course Code: M(CSE)301**

**Contact: 3:1:0**

**Total Contact Hours: 36**

**Credits: 4**

**Course Outcome(s):**

After completion of the course students will be able to

<b>CO1</b>	Understand the fundamental concepts of Set Theory to Explain or Illustrate and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO2</b>	Understand the fundamental concepts of Mathematical Logic and Proof Techniques so that they can Prove theorems using Proof Techniques and Mathematical Logic Frameworks to justify a claim.
<b>CO3</b>	Explain or Illustrate the fundamental Theory of Numbers and Identify problems where students can Use the concept appropriately to Solve them.
<b>CO4</b>	Explain or Illustrate the fundamental principles of Algebraic Structures and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO5</b>	Develop ideas to Propose solutions to the problems of Graph Theory and Identify problems where students can Apply the concept appropriately and Analyze the effectiveness as well as limitations of solutions making the students aware of its utilitarian importance for further explorations leading towards lifelong learning.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>M(CSE)301.1</b>	3	3	2									
<b>M(CSE)301.2</b>	3	3	2	2								
<b>M(CSE)301.3</b>	3	3	2									
<b>M(CSE)301.4</b>	3	3	2									
<b>M(CSE)301.5</b>	3	3	2	3								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>M(CSE)301.1</b>	2	2	2
<b>M(CSE)301.2</b>	2	2	2
<b>M(CSE)301.3</b>	2	2	2
<b>M(CSE)301.4</b>	2	2	2
<b>M(CSE)301.5</b>	2	2	2

**Course Name: Physics-II**  
**Course Code: PH 301**  
**Contact: 3:0:0**  
**Total Contact Hours: 33**  
**Credits: 3**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand basic postulates of Quantum Mechanics.
<b>CO2</b>	Understand the basic postulates of Quantum Mechanics.
<b>CO3</b>	Understand the macro state for thermodynamic system, thermodynamic probability and phase space.
<b>CO4</b>	Understand Guass's law, Faraday's law and Ampere's critical law.
<b>CO5</b>	Understand the properties of Nano material.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>PH301.1</b>	3	2	3	3								
<b>PH301.2</b>	3	3	2	2								
<b>PH301.3</b>	3	2	3	3								
<b>PH301.4</b>	3	2	2	2								
<b>PH301.5</b>	3	2	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>PH301.1</b>	3	2	2
<b>PH301.2</b>	2	3	2
<b>PH301.3</b>	3	2	2
<b>PH301.4</b>	2	2	2
<b>PH301.5</b>	3	3	3

**Course Name: Circuit Theory and Network**

**Course Code: EE(CSE) 301**

**Contact: 3:0:0**

**Total Contact Hours: 33**

**Credits: 3**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand various kinds of sources and their symbols, identify and use Kirchhoff's Laws and Networks theorem for simple circuit analyses.
<b>CO2</b>	Understand the concept of DC & AC transient analysis.
<b>CO3</b>	Understand expressions and perform calculations relating to the Transient response, Laplace transform, Two port network and Graph theory
<b>CO4</b>	Understand initial & final value theorem and its applications both time & s domain.
<b>CO5</b>	Will solve circuits using node, branch, cutset & tie set and tree the properties of Nano material.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>EE(CSE)301.1</b>	3	2	2	2								
<b>EE(CSE)301.2</b>	3	2	3	2								
<b>EE(CSE)301.3</b>	3	2	2	2								
<b>EE(CSE)301.4</b>	3	2	2	2								
<b>EE(CSE)301.5</b>	3	2	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>EE(CSE)301.1</b>	2	2	2
<b>EE(CSE)301.2</b>	3	3	2
<b>EE(CSE)301.3</b>	2	3	2
<b>EE(CSE)301.4</b>	2	3	2
<b>EE(CSE)301.5</b>	2	3	2

**Course Name: Data Structures**

**Course Code: CS 301**

**Contact: 3:0:0**

**Total Contact Hours: 33**

**Credits: 36**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the concept of data structure and create new data structure to propose efficient solution by writing appropriate algorithm and program for engineering and mathematical problem after analyzing the efficiency of the same.
<b>CO2</b>	Identify and differentiate different types of data structures and implement the appropriate data structure after analyzing complex engineering problem leading to their lifelong
<b>CO3</b>	Understand and implement stack, queue and dequeue by selecting appropriate methods and use it for solving real life and engineering problem choosing appropriate modern
<b>CO4</b>	Understand and implement different non-linear data structures by selecting appropriate methods and apply it for solving complex engineering problem and also argue and judge maintaining the professional ethics to validate the same.
<b>CO5</b>	Understand different factors of sorting and searching algorithm and select the appropriate algorithm for solving complex engineering problem and also implement and analyze the algorithm.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS301.1</b>	3	3	3	3	2							
<b>CS301.2</b>	3	3	3	3								3
<b>CS301.3</b>	3	3	3	3								
<b>CS301.4</b>	3	3	3	3	2			2				
<b>CS301.5</b>	3	3	3	3	2							

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS301.1</b>	3	3	3
<b>CS301.2</b>	3	3	3
<b>CS301.3</b>	3	3	2
<b>CS301.4</b>	3	3	3
<b>CS301.5</b>	3	2	3

**Course Name: Digital Electronics and Computer Organization**

**Course Code: CS302**

**Contact Hours/Week: 3**

**Credit: 3:0:0**

**Total Contact Hours: 36L**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic gate operations and laws Boolean algebra.
<b>CO2</b>	Understand basic mechanism of digital computer and digital logic behind different arithmetic and control unit operations.
<b>CO3</b>	Design combinational circuits and combinational functions for larger more complex circuits.
<b>CO4</b>	Perform different operations with sequential circuits.
<b>CO5</b>	Understand fundamental concepts and techniques used in Logic families and PLDs.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS302.1</b>	3	3	3	2	3							2
<b>CS302.2</b>	3	3	3	2	3							2
<b>CS302.3</b>	3	3	3	2	3							2
<b>CS302.4</b>	3	3	3	2	3							2
<b>CS302.5</b>	3	3	3	2	3							2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS302.1</b>	3	3	3
<b>CS302.2</b>	3	3	3
<b>CS302.3</b>	3	3	3
<b>CS302.4</b>	3	3	3
<b>CS302.5</b>	3	3	3

**Course Name: Circuit Theory and Network Lab**  
**Course Code: EE(CSE)391**  
**Contact Hours/Week: 3P**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Evaluate lecture material with circuit simulation software and laboratory bench experiments
<b>CO2</b>	Analyze the response of Step, Ramp, Impulse and Sinusoidal signals
<b>CO3</b>	Solve the Laplace Transform and Inverse Laplace Transform.
<b>CO4</b>	Perform different operations with sequential circuits.
<b>CO5</b>	Conduct experimental investigation and gain knowledge of Two-port networks

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>EE(CSE)391.1</b>	3	2	2	3	3							
<b>EE(CSE)391.2</b>	3	2	3	3	3							
<b>EE(CSE)391.3</b>	3	2	2	2	3							
<b>EE(CSE)391.4</b>	3	2	2	2	3							
<b>EE(CSE)391.5</b>	2	2	2	2	3							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>EE(CSE)391.1</b>	2	2	2
<b>EE(CSE)391.2</b>	3	3	2
<b>EE(CSE)391.3</b>	2	3	2
<b>EE(CSE)391.4</b>	2	3	2
<b>EE(CSE)391.5</b>	2	3	2

**Course Name: Data Structures Lab**

**Course Code: CS391**

**Contact Hours/Week: 3P**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Identify and propose appropriate data structures and data types to implement list using array and linked list and design effective programs to solve complex engineering problem using list and modern tools.
<b>CO2</b>	Design and develop effective programs for engineering and mathematical problems using stack, queue and recursive functions after implementing stack and queue using modular programming approach possibly as a team maintaining proper ethics of
<b>CO3</b>	Implement different data structures like binary tree, heap and use them to explain and organize data and manipulate them through programs leading to solution of complex engineering problem.
<b>CO4</b>	Implement different sorting and searching algorithm selecting appropriate data structures and analyze the efficiency of the resulting program using modern engineering tools and methods leading to lifelong learning.
<b>CO5</b>	Prepare laboratory reports on interpretation of experimental results and analyze it for validating the same maintaining proper ethics of collaboration.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS391.1</b>	3	3	3	2	3							2
<b>CS391.2</b>	3	3	3	2	3							2
<b>CS391.3</b>	3	3	3	2	3							2
<b>CS391.4</b>	3	3	3	2	3							2
<b>CS391.5</b>	3	3	3	2	3							2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS391.1</b>	3	3	3
<b>CS391.2</b>	3	3	3
<b>CS391.3</b>	3	3	3
<b>CS391.4</b>	3	3	3
<b>CS391.5</b>	3	3	3

**Course Name: Digital Electronics and Computer Organization Lab**

**Course Code: CS392**

**Contact Hours/Week: 3P**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic gate operations.
<b>CO2</b>	Understand and realize the process of Analog to Digital conversion and vice versa
<b>CO3</b>	Understand basic structure of different combinational circuit components- multiplexer, decoder, encoder etc.
<b>CO4</b>	Understand and apply different operations with flip-flop.
<b>CO5</b>	Understand, realize and apply different PLD operations for the given logical problem.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS392.1</b>	3	3	3	2	3							2
<b>CS392.2</b>	3	3	3	2	3							2
<b>CS392.3</b>	3	3	3	2	3							2
<b>CS392.4</b>	3	3	3	2	3							2
<b>CS392.5</b>	3	3	3	2	3							2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS392.1</b>	3	3	3
<b>CS392.2</b>	3	3	3
<b>CS392.3</b>	3	3	3
<b>CS392.4</b>	3	3	3
<b>CS392.5</b>	3	3	3

**Course Name: Technical Report Writing & Language Practice**

**Course Code: HU381**

**Contact Hours/Week: 2P**

**Credit: 1**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and make use of a wide taxonomy of listening skills & sub-skills for comprehending & interpreting data in English
<b>CO2</b>	Speak in English, using appropriate vocabulary and pronunciation in contextualized situations
<b>CO3</b>	Understand and put into effective practice the pragmatics of Group Discussion
<b>CO4</b>	Understand and write a detailed technical report as per organizational needs
<b>CO5</b>	Understand and interact in professional presentations and interviews

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>HU381.1</b>	2	2	2	2			3	3	3	3		3
<b>HU381.2</b>	2	2	2	2			3	3	3	3		3
<b>HU381.3</b>	2	2	2	2			3	3	3	3		3
<b>HU381.4</b>	2	2	2	2			3	3	3	3		3
<b>HU381.5</b>	2	2	2	2			3	3	3	3		3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>HU381.1</b>	2	2	2
<b>HU381.2</b>	2	2	2
<b>HU381.3</b>	2	2	2
<b>HU381.4</b>	2	2	2
<b>HU381.5</b>	2	2	2

**Course Name: Numerical Methods**

**Course Code: M(CSE) 401**

**Contact Hours/Week: 3P**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Recall the distinctive characteristics of various numerical techniques and the associated error measures and Statistics.
<b>CO2</b>	Understand the theoretical workings of various numerical techniques and Statistics to
<b>CO3</b>	Understand and put into effective practice the pragmatics of Group Discussion
<b>CO4</b>	Understand and write a detailed technical report as per organizational needs
<b>CO5</b>	Understand and interact in professional presentations and interviews

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>M(CSE)401.1</b>	3	3	2	2								
<b>M(CSE)401.2</b>	3	3	2	2								
<b>M(CSE)401.3</b>	3	3	2	2								
<b>M(CSE)401.4</b>	3	3	2	2								
<b>M(CSE)401.5</b>	3	3	2	2								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>M(CSE)401.1</b>	2	2	2
<b>M(CSE)401.2</b>	2	2	2
<b>M(CSE)401.3</b>	2	2	2
<b>M(CSE)401.4</b>	2	2	2
<b>M(CSE)401.5</b>	2	2	2

**Course Name: Environmental Science**

**Course Code: HU 401**

**Contact Hours/Week: 2**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the natural environment and its relationships with human activities.
<b>CO2</b>	Apply the fundamental knowledge of science and engineering to assess environmental and health risk.
<b>CO3</b>	Understand guidelines and procedures for health and safety issues obeying the environmental laws and regulations.
<b>CO4</b>	Develop guidelines and procedures for health and safety issues obeying the environmental laws and regulations. Acquire skills for scientific problem-solving related to air, water, noise & land pollution.
<b>CO5</b>	Develop skills for scientific problem-solving related to air, water, noise & land pollution.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>HU401.1</b>			2			3	3					
<b>HU401.2</b>			2			3	3					
<b>HU401.3</b>			2			3	3					
<b>HU401.4</b>			2			3	3					
<b>HU401.5</b>			2			3	3					

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
HU401.1	2	2	2
HU401.2	2	2	2
HU401.3	2	2	2
HU401.4	2	2	2
HU401.5	2	2	2

**Course Name: Computer Architecture**  
**Course Code: CS 401**  
**Contact Hours/Week: 3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Illustrate the basic concept of computer architecture and its performance measurement, parallel processing, Flynn's classification and Amdahl's law and apply this knowledge in designing solution for real life engineering problem.
<b>CO2</b>	Summarize the basic concept of pipeline, instruction pipeline, arithmetic pipeline hazards detection and prevention and use this knowledge for designing and implementing mathematical and engineering problem leading to lifelong learning.
<b>CO3</b>	Identify the concept of Instruction-Level Parallelism to solve engineering problem.
<b>CO4</b>	Illustrate and Compare concept of Multiprocessor architecture and parallel architecture and apply this knowledge for developing an approach by means of existing and new methods as a team work.
<b>CO5</b>	Understand the concept of message passing architecture and interconnection network and design an optimized model for building a new solution as a professional engineering practice as a team.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS401.1</b>	3	3	3	2								
<b>CS401.2</b>	3	3	3	3					2	2	2	3
<b>CS401.3</b>	2	2	2	3								
<b>CS401.4</b>	3	3	3	3								
<b>CS401.5</b>	3	3	3	3								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS401.1</b>	3	3	3
<b>CS401.2</b>	3	3	3
<b>CS401.3</b>	3	3	3
<b>CS401.4</b>	3	3	3
<b>CS401.5</b>	3	3	3

**Course Name: Design and Analysis of Algorithms**

**Course Code: CS 402**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To understand and illustrate the concepts of time and space complexity, worst case, average case and best-case complexities and the asymptotic notation.
<b>CO2</b>	To analyze and apply the design principles and concepts to various basic algorithm design viz. dynamic programming, greedy method etc.
<b>CO3</b>	To understand and analyze various string matching and graph algorithms.
<b>CO4</b>	To understand, illustrate and analyze the different complexity classes
<b>CO5</b>	To discuss, implement and analyze, verify the efficiency of the randomized and approximation algorithms.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS402.1</b>	2	2	2	2								2
<b>CS402.2</b>	3	3	3	3								2
<b>CS402.3</b>	3	3	3	3								2
<b>CS402.4</b>	3	3	3	3								2
<b>CS402.5</b>	3	3	3	3								2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS402.1</b>	3	3	3
<b>CS402.2</b>	3	3	3
<b>CS402.3</b>	3	3	3
<b>CS402.4</b>	3	3	3
<b>CS402.5</b>	3	3	3

**Course Name: Formal Language and Automata Theory**

**Course Code: CS 403**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the fundamental concepts of Finite State Automata to Explain or Illustrate and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO2</b>	Understand the fundamental concepts of Regular Expressions and its relation with DFA so that they can Develop regular expression for a specified language and Validate it.
<b>CO3</b>	Understand the fundamental concepts of Context Free Grammar so that they can Design grammar for a specified language and Validate it.
<b>CO4</b>	Explain or Illustrate the fundamental operating principles of Push Down Automata and Use it appropriately to Solve problems.
<b>CO5</b>	Understand the operating principles of Turing Machine and Design Turing Machines to Propose solutions to the related problems appropriately and validate the effectiveness as well as limitations of computations making the students aware of its utilitarian importance for further explorations leading towards lifelong learning.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS403.1</b>	3	3	3	3								3
<b>CS403.2</b>	2	2	2	2								3
<b>CS403.3</b>	3	3	3	3								3
<b>CS403.4</b>	3	3	3	3								3
<b>CS403.5</b>	3	3	3	3					2	2		3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS403.1</b>	3	3	3
<b>CS403.2</b>	3	3	3
<b>CS403.3</b>	3	3	3
<b>CS403.4</b>	3	3	3
<b>CS403.5</b>	3	3	3

**Course Name: Numerical Methods and Statistical Lab**  
**Course Code: M(CSE)491**  
**Contact Hours/Week: 3**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Describe and explain the theoretical workings of numerical techniques with the help of C
<b>CO2</b>	Compute basic command and scripts in a mathematical programming language
<b>CO3</b>	Apply the programming skills to solve the problems using multiple numerical
<b>CO4</b>	Analyze if the results are reasonable, and then interpret and clearly communicate the
<b>CO5</b>	Apply the distinctive principles of numerical analysis and the associated error

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>M(CSE)491.1</b>	3	3	2	2	3				3			
<b>M(CSE)491.2</b>	3	3	2	2	3				3			
<b>M(CSE)491.3</b>	3	3	2	2	3				3			
<b>M(CSE)491.4</b>	3	3	2	2	3				3			
<b>M(CSE)491.5</b>	3	3	2	2	3				3			

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>M(CSE)491.1</b>	2	2	2
<b>M(CSE)491.2</b>	2	2	2
<b>M(CSE)491.3</b>	2	2	2
<b>M(CSE)491.4</b>	2	2	2
<b>M(CSE)491.5</b>	2	2	2

**Course Name: Computer Architecture Lab**

**Course Code: CS491**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Illustrate and use proper syntax in appropriate platform for developing program to solve problems related to Mathematics and Engineering field leading to lifelong learning.
<b>CO2</b>	Apply the knowledge of algorithms in the computational area to efficient programming codes to design the problem using modern tools for solving complex engineering problems.
<b>CO3</b>	Outline different types of digital electronic circuits such as adder, subtract or, encoder, decoder, multiplexer, de-multiplexer, flip-flops, register, counter using various mapping and modern tools to prepare the most simplified circuit and optimize using various mapping and mathematical methods for solving the problem as a professional engineering practice as a team.
<b>CO4</b>	Apply the knowledge of digital electronic circuits to design memory and ALU and analyse the same to solve engineering-related computational problems as a team.
<b>CO5</b>	Interpret the result of the experiments, prepare laboratory reports based on observed output and analyse it to validate professional ethics and responsibilities and norms of the engineering practice.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS491.1</b>	3	3	3	2	3				3			
<b>CS491.2</b>	3	3	3	3	3				3			
<b>CS491.3</b>	3	3	3	3	3				3			
<b>CS491.4</b>	3	3	3	3	3				3			
<b>CS491.5</b>	3	3	3	3	3				3			

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS491.1</b>	3	3	3
<b>CS491.2</b>	3	3	3
<b>CS491.3</b>	3	3	3
<b>CS491.4</b>	3	3	3
<b>CS491.5</b>	3	3	3

**Course Name: Algorithms Lab**

**Course Code: CS492**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To identify and prove the correctness and analyze the running time of the basic algorithms for those classic problems in various domains.
<b>CO2</b>	To understand and illustrate methods for analyzing the efficiency and correctness of algorithms (such as exchange arguments, recurrence, induction, and average case analysis)
<b>CO3</b>	To analyze and design algorithms using the dynamic programming, greedy method, Backtracking, Branch and Bound strategy, and recite algorithms that employ this strategy.
<b>CO4</b>	To understand, compare, contrast, and choose appropriate implementation of the algorithmic design techniques to present an algorithm that solves a given problem.
<b>CO5</b>	To Identify and analyze criteria and specifications appropriate to new problems.

### CO-PO Mapping

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS492.1</b>	3	3	2	2	3				3			3
<b>CS492.2</b>	3	3	3	2	3				3			3
<b>CS492.3</b>	3	3	2	3	3				3			3
<b>CS492.4</b>	3	3	2	2	3				3			3
<b>CS492.5</b>	3	3	3	2	3				3			3

### CO-PSO Mapping

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS492.1</b>	3	3	3
<b>CS492.2</b>	3	3	3
<b>CS492.3</b>	3	3	3
<b>CS492.4</b>	3	3	3
<b>CS492.5</b>	3	3	3

**Course Name: Programming with C++ Lab**

**Course Code: CS493**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Demonstrate a thorough understanding of modular programming by designing programs that require the use of programmer-defined functions.
<b>CO2</b>	Demonstrate a thorough understanding of arrays by designing and implementing programs that search and sort arrays.
<b>CO3</b>	Demonstrate a thorough understanding of the object-oriented programming concepts of encapsulation, data abstraction and composition by designing and implementing classes including the use of overloaded functions and constructors.
<b>CO4</b>	Demonstrate a thorough understanding of the concept of pointers and dynamic memory allocation, the implementation of programmer-defined functions and classes by writing code, performing unit testing and debugging of multiple complex programs.
<b>CO5</b>	Demonstrate an understanding of the differences between C and C++ in the areas of strings, pass by reference/passing pointers, and structs by designing and implementing programs that use C strings, C++

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS493.1</b>	3	3	3	2	2				3			
<b>CS493.2</b>	3	2	2	2	2				3			
<b>CS493.3</b>	3	3	3	2	2				3			
<b>CS493.4</b>	3	3	3	2	2				3			
<b>CS493.5</b>	3	3	3	2	2				3			

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS493.1</b>	3	3	3
<b>CS493.2</b>	3	3	3
<b>CS493.3</b>	3	3	3
<b>CS493.4</b>	3	3	3
<b>CS493.5</b>	3	3	3

**Course Name: Computer Graphics**

**Course Code: CS 501**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the fundamental concept of Computer graphics and mathematical knowledge and explain the foundations of computer graphics and different display technology and devices.
<b>CO2</b>	Demonstrate different scan conversion algorithms, drawing algorithms, polygon filling algorithms, curves and surface drawing algorithms, clipping algorithms, surface removal algorithms using graphics tools.
<b>CO3</b>	Understand the basic concept of graphics programming and implement clipping with the comprehension of windows, view-ports in relation to images display on screen.
<b>CO4</b>	Analyze and compare different drawing algorithms, polygon filling algorithms, curves and surface drawing algorithms hidden surface illumination methods
<b>CO5</b>	Develop the concept of geometric models, mathematical and algorithmic approach necessary for programming computer graphics leading to lifelong learning.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS501.1</b>	3	3	3	3	3							3
<b>CS501.2</b>	3	3	3	3	3							3
<b>CS501.3</b>	3	3	3	3	3							3
<b>CS501.4</b>	3	3	3	3	3							3
<b>CS501.5</b>	3	3	3	3	3							3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS501.1</b>	3	3	3
<b>CS501.2</b>	3	3	3
<b>CS501.3</b>	3	3	3
<b>CS501.4</b>	3	3	3
<b>CS501.5</b>	3	3	3

**Course Name: Operating System**

**Course Code: CS502**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the fundamental concepts of Operating System, Protection & Security and differentiate different types of Operating System.
<b>CO2</b>	Understand and implement process & thread; understand, apply, compare different process synchronization algorithm and inter process communication to solve engineering problems.
<b>CO3</b>	Understand/explain/analyze different synchronization techniques, critical section problems and deadlock and apply them to solve engineering problems.
<b>CO4</b>	Understand/explain different memory management techniques including virtual memory management; also able to apply, compare, and implement different page replacement algorithms to solve engineering problems.
<b>CO5</b>	Understand/explain different I/O mechanisms, File structures and disk management techniques and solving engineering problem applying different disk scheduling algorithm.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS502.1</b>	3	3	3	3								3
<b>CS502.2</b>	3	3	3	3								3
<b>CS502.3</b>	3	3	3	3								3
<b>CS502.4</b>	3	3	3	3								3
<b>CS502.5</b>	3	3	3	3								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS502.1</b>	3	3	3
<b>CS502.2</b>	3	3	3
<b>CS502.3</b>	3	3	3
<b>CS502.4</b>	3	3	3
<b>CS502.5</b>	3	3	3

**Course Name: Economics for Engineers**

**Course Code: HU503**

**Contact Hours/Week:2**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Apply the appropriate engineering economics analysis method(s) for problem solving present worth, annual cost, rate-of-return, payback, break-even, benefit-cost ratio.
<b>CO2</b>	Evaluate the cost effectiveness of individual engineering projects using the methods learned and draw inferences for the investment decisions.
<b>CO3</b>	Compare the life cycle cost of multiple projects using the methods learned, and make a quantitative decision between alternate facilities and/or systems.
<b>CO4</b>	Evaluate the profit of a firm, carry out the break even analysis and employ this tool to make production decision.
<b>CO5</b>	Discuss and solve advanced economic engineering analysis problems including taxation and inflation.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>HU503.1</b>							2	3			3	3
<b>HU503.2</b>							2	3			3	3
<b>HU503.3</b>							2	3			3	3
<b>HU503.4</b>							2	3			3	3
<b>HU503.5</b>							2	3			3	3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>HU503.1</b>	2	2	2
<b>HU503.2</b>	2	2	2
<b>HU503.3</b>	2	2	2
<b>HU503.4</b>	2	2	2
<b>HU503.5</b>	2	2	2

**Course Name: Database Management System**

**Course Code: CS503**

**Contact Hours/Week:3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To Understand and Describe the basic concepts and utility of Database management system, different data models of Database management system.
<b>CO2</b>	To Design an Entity Relationship (E-R) Diagram and relational model for any kind of real-life application and able to Apply relational algebra operations, SQL, Neo4j for solving
<b>CO3</b>	To Analyze and Create the relational database for any real-life applications based on normalization.
<b>CO4</b>	To Apply the query optimization techniques, different file organization techniques and Determine whether the transaction satisfies the ACID properties.
<b>CO5</b>	To Implement and organize the database of an organization as a team.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS503.1</b>	3	3	2	2								3
<b>CS503.2</b>	3	3	2	2								3
<b>CS503.3</b>	3	3	2	2								3
<b>CS503.4</b>	3	3	2	2								3
<b>CS503.5</b>	3	3	2	2								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS503.1</b>	3	3	3
<b>CS503.2</b>	3	3	3
<b>CS503.3</b>	3	3	3
<b>CS503.4</b>	3	3	3
<b>CS503.5</b>	3	3	3

**Course Name: Object Oriented Programming using Java**

**Course Code: CS(IT)504A**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Design the process of interaction between Objects, classes & methods w.r.t. Object Oriented Programming.
<b>CO2</b>	Acquire a basic knowledge of Object Orientation with different properties as well as different features of Java.
<b>CO3</b>	Analyze various activities of different string handling functions with various I/O
<b>CO4</b>	Discuss basic code reusability feature w.r.t. Inheritance, Package and Interface.
<b>CO5</b>	Implement Exception handling, Multithreading and Applet (Web program in java) programming concept in Java.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS504A.1</b>	3	3	2	3	2							
<b>CS504A.2</b>	3	3	3	3	2							
<b>CS504A.3</b>	3	3	3	3	2							
<b>CS504A.4</b>	3	3	3	3	2							
<b>CS504A.5</b>	3	3	3	3	2							

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS504A.1</b>	3	3	3
<b>CS504A.2</b>	3	3	3
<b>CS504A.3</b>	3	3	3
<b>CS504A.4</b>	3	3	3
<b>CS504A.5</b>	3	3	3

**Course Name: Multimedia Technology**

**Course Code: CS(IT)504B**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Identify different media; representations of different multimedia data and data formats
<b>CO2</b>	Analyze various compression techniques.
<b>CO3</b>	Compare various audio and video file formats.
<b>CO4</b>	Apply different coding technique for solving real world problems
<b>CO5</b>	Choose optical storage media suitable for multimedia applications.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS504.1</b>	3	3	2	3								
<b>CS504.2</b>	3	3	3	3								
<b>CS504.3</b>	3	3										
<b>CS504.4</b>	3	3	3	3								
<b>CS504.5</b>	3	3	3	3								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS504.1</b>	3	2	2
<b>CS504.2</b>	3	2	2
<b>CS504.3</b>	3	2	3
<b>CS504.4</b>	3	2	3
<b>CS504.5</b>	3	3	3

**Course Name: Operations Research**  
**Course Code: CS505A**  
**Contact Hours/Week: 3L**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand Decision making procedure and its applications - Explain or Illustrate and Identify queuing model and simulation in real life scenario.
<b>CO2</b>	Understand the essential features and scope of optimization techniques - Learn and Analyze the properties of objective function and formalization of optimization problem.
<b>CO3</b>	Learn numerical methods to find optimum point and value of a function - Learn to solve the LPP.
<b>CO4</b>	Explain or Illustrate transportation problems and assignment problems. - Apply in real life situations.
<b>CO5</b>	Learn applications of network models and analyse the model – Learn to use Tabu Search methods in various fields.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS505A.1</b>	2	3	3	2								
<b>CS505A.2</b>	2	3	3	2								
<b>CS505A.3</b>	2	3	3	2								
<b>CS505A.4</b>	2	3	3	2								
<b>CS505A.5</b>	2	3	3	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS505A.1</b>	3	3	3
<b>CS505A.2</b>	3	3	3
<b>CS505A.3</b>	3	3	3
<b>CS505A.4</b>	3	3	3
<b>CS505A.5</b>	3	3	3

**Course Name: Digital Signal Processing**

**Course Code: CS505C**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Determine the spectral coefficients and the Fourier series components of discrete-time signals.
<b>CO2</b>	Determine the discrete Fourier transform of discrete-time signals.
<b>CO3</b>	Calculate the outputs of discrete-time systems in response to inputs and design Finite Impulse Response (FIR) and Infinite Impulse Response (IIR) filters, and evaluate the performance to meet expected system specifications using MATLAB.
<b>CO4</b>	Determine the frequency response and the z-transform of discrete-time systems.
<b>CO5</b>	Demonstrate an understanding of contemporary issues by reviewing recent technical articles and establishing between the course material and the content of the article.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS505C.1</b>	2	3	3	2								
<b>CS505C.2</b>	2	3	3	2								
<b>CS505C.3</b>	2	3	3	2								
<b>CS505C.4</b>	2	3	3	2								
<b>CS505C.5</b>	2	3	3	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS505C.1</b>	3	3	3
<b>CS505C.2</b>	3	3	3
<b>CS505C.3</b>	3	3	3
<b>CS505C.4</b>	3	3	3
<b>CS505C.5</b>	3	3	3

**Course Name: Computer Graphics Lab**

**Course Code: CS591**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the fundamental concept of Computer graphics and mathematical knowledge and explain the foundations of computer graphics and different display technology and devices.
<b>CO2</b>	Demonstrate different scan conversion algorithms, drawing algorithms, polygon filling algorithms, curves and surface drawing algorithms, clipping algorithms, surface removal algorithms using graphics tools.
<b>CO3</b>	Understand the basic concept of graphics programming and implement clipping with the comprehension of windows, view-ports in relation to images display on screen.
<b>CO4</b>	Analyze and compare different drawing algorithms, polygon filling algorithms, curves and surface drawing algorithms hidden surface illumination methods
<b>CO5</b>	Develop the concept of geometric models, mathematical and algorithmic approach necessary for programming computer graphics leading to lifelong learning.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS591.1</b>	3	3	3	3	2				3			
<b>CS591.2</b>	3	3	3	3	2				3			
<b>CS591.3</b>	3	3	3	3	2				3			
<b>CS591.4</b>	3	3	3	3	2				3			
<b>CS591.5</b>	3	3	3	3	2				3			

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS591.1</b>	3	3	3
<b>CS591.2</b>	3	3	3
<b>CS591.3</b>	3	3	3
<b>CS591.4</b>	3	3	3
<b>CS591.5</b>	3	3	3

**Course Name: Operating System Lab**

**Course Code: CS592**

**Contact Hours/Week:3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Analyze and simulate CPU Scheduling Algorithms like FCFS, Round Robin, SJF, and Priority.
<b>CO2</b>	Understand the concepts of deadlock in operating systems.
<b>CO3</b>	Implement them in Multiprogramming system.
<b>CO4</b>	Create process creation and implement inter process communication
<b>CO5</b>	Analyze the performance of the various page replacement schemes

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS592.1</b>	3	3	3	3	3				3			
<b>CS592.2</b>	3	3	3	3	3				3			
<b>CS592.3</b>	3	3	3	3	3				3			
<b>CS592.4</b>	3	3	3	3	3				3			
<b>CS592.5</b>	3	3	3	3	3				3			

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS592.1</b>	3	3	3
<b>CS592.2</b>	3	3	3
<b>CS592.3</b>	3	3	3
<b>CS592.4</b>	3	3	3
<b>CS592.5</b>	3	3	3

**Course Name: Data Base Management System Lab**

**Course Code: CS593**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To Understand and Describe the basic concepts and utility of Database management system, different data models of Database management system.
<b>CO2</b>	To Design an Entity Relationship (E-R) Diagram and relational model for any kind of real-life application and able to Apply relational algebra operations, SQL, Neo4j for solving query.
<b>CO3</b>	To Analyze and Create the relational database for any real-life applications based on normalization.
<b>CO4</b>	To Apply the query optimization techniques, different file organization techniques and Determine whether the transaction satisfies the ACID properties.
<b>CO5</b>	To Implement and organize the database of an organization as a team.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS593.1</b>	3	2	2	2	2				3			3
<b>CS593.2</b>	3	2	2	2	2				3			3
<b>CS593.3</b>	3	3	2	2	2				3			3
<b>CS593.4</b>	3	2	2	2	2				3			3
<b>CS593.5</b>	3	2	2	2	2				3			3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS593.1</b>	3	3	3
<b>CS593.2</b>	3	3	3
<b>CS593.3</b>	3	3	3
<b>CS593.4</b>	3	3	3
<b>CS593.5</b>	3	3	3

**Course Name: Object Oriented Programming Lab**  
**Course Code: CS(IT)594A**  
**Contact Hours/Week: 3**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Create the procedure of communication between Objects, classes & methods.
<b>CO2</b>	Understand the elementary facts of Object Orientation with various characteristics as well as several aspects of Java.
<b>CO3</b>	Analyze distinct features of different string handling functions with various I/O
<b>CO4</b>	Discuss simple Code Reusability notion w.r.t. Inheritance, Package and Interface.
<b>CO5</b>	Apply Exception handling, Multithreading and Applet (Web program in java) programming concept in Java.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS594A.1</b>	3	3	2	3	2				3			2
<b>CS594A.2</b>	3	3	3	3	2				3			2
<b>CS594A.3</b>	3	3	3	3	2				3			2
<b>CS594A.4</b>	3	3	3	3	3				3			2
<b>CS594A.5</b>	3	3	3	3	3				3			2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS594A.1</b>	3	2	2
<b>CS594A.2</b>	3	2	2
<b>CS594A.3</b>	3	2	3
<b>CS594A.4</b>	3	2	3
<b>CS594A.5</b>	3	3	3

**Course Name: General Aptitude/ Foreign Language**

**Course Code: MC581**

**Contact Hours/Week:3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Use their logical thinking and analytical abilities to solve Quantitative aptitude questions from company specific and other competitive tests.
<b>CO2</b>	Solve questions related to Time and distance and time and work etc. from company specific and other competitive tests.
<b>CO3</b>	Use their logical thinking and analytical abilities to solve reasoning questions from company specific and other competitive tests, operations.
<b>CO4</b>	Understand and solve puzzle related questions from specific and other competitive tests.
<b>CO5</b>	Solve questions related to permutation & combinations and probabilities from company specific and other competitive tests.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>MC581.1</b>						3	3					
<b>MC581.2</b>						3	3					
<b>MC581.3</b>						3	3					
<b>MC581.4</b>						3	3					
<b>MC581.5</b>						3	3					

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>MC581.1</b>	2	2	2
<b>MC581.2</b>	2	2	2
<b>MC581.3</b>	2	2	2
<b>MC581.4</b>	2	2	2
<b>MC581.5</b>	2	2	2

**Course Name: Computer Networks**  
**Course Code: CS601**  
**Contact Hours/Week:3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand basics of computer network and different architecture and topologies of computer network and analyze the requirements for a given organizational structure and select the most appropriate networking architecture and technologies.
<b>CO2</b>	Understand/analyze different protocol of data link layer and apply them to solve engineering problems.
<b>CO3</b>	Understand/analyze different protocol of Network and Transport Layer and apply them to solve engineering problems.
<b>CO4</b>	Understand/analyze different protocol of session and application layer and apply them to solve engineering problems.
<b>CO5</b>	Develop Analyze, specify and design the topological and routing strategies using socket programming.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS601.1</b>	3	3	2	2	2				2	2		3
<b>CS601.2</b>	3	3	3	3	3				2	2		3
<b>CS601.3</b>	3	3	3	3	3				2	2		3
<b>CS601.4</b>	3	3	3	3	3				2	2		3
<b>CS601.5</b>	2	3	3	3	3				2	2		3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS601.1</b>	3	3	3
<b>CS601.2</b>	3	3	3
<b>CS601.3</b>	3	3	3
<b>CS601.4</b>	3	3	3
<b>CS601.5</b>	3	3	3

**Course Name: Microprocessor and Microcontroller**

**Course Code: CS602**

**Contact Hours/Week:3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To acquire the knowledge of hardware details of 8085 and 8086 microprocessor AND 8051 microcontroller with the related signals and their implications.
<b>CO2</b>	To develop skill in assembly Language programming of 8085
<b>CO3</b>	To understand the concept and techniques of designing and implementing interfacing of microprocessor with memory and peripheral chips involving system design.
<b>CO4</b>	To analyze the performance of computers and its architecture to real-life applications
<b>CO5</b>	Analyze the data transfer information through serial & parallel ports.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS602.1</b>	3	3	3	2								
<b>CS602.2</b>	3	3	3	2								
<b>CS602.3</b>	3	3	3	2								
<b>CS602.4</b>	3	3	3	2								
<b>CS602.5</b>	3	3	3	2								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS602.1</b>	3	3	3
<b>CS602.2</b>	3	3	3
<b>CS602.3</b>	3	3	3
<b>CS602.4</b>	3	3	3
<b>CS602.5</b>	3	3	3

**Course Name: Software Engineering**

**Course Code: CS603**

**Contact Hours/Week:3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic concept of Software Engineering and mathematical knowledge and apply them in designing solution to engineering problem including the specification, design, implementation, and testing of software systems that meet specification, performance, maintenance and quality requirements
<b>CO2</b>	Analyze, elicit and specify software requirements through a productive working relationship with various stakeholders of the project
<b>CO3</b>	Design applicable solutions in one or more application domains using software engineering approaches that integrates ethical, social, legal and economic concerns.
<b>CO4</b>	Develop the code from the design and effectively apply relevant standards and perform testing, and quality management and practice team work.
<b>CO5</b>	Identify and Use modern engineering tools necessary for software project management time management and software reuse, and an ability to engage in life-long learning.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS603.1</b>	3	3	3	2								3
<b>CS603.2</b>	3	3	3	2								3
<b>CS603.3</b>	3	3	3	2								3
<b>CS603.4</b>	3	3	3	2								3
<b>CS603.5</b>	3	3	3	2								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS603.1</b>	3	3	3
<b>CS603.2</b>	3	3	3
<b>CS603.3</b>	3	3	3
<b>CS603.4</b>	3	3	3
<b>CS603.5</b>	3	3	3

**Course Name: Compiler Design**

**Course Code: CS604A**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Illustrate the basic concept of compilers and discuss on the components as well as the strengths and weaknesses of various phases of designing a compiler.
<b>CO2</b>	Design and analyze algorithms for syntactic or parsing techniques and semantic analysis of the process of designing compilers.
<b>CO3</b>	Develop the parsers and experiment the knowledge of activation tree, activation record and dynamic storage allocation techniques
<b>CO4</b>	Construct the intermediate code representations and generation.
<b>CO5</b>	Apply for various optimization techniques for dataflow analysis.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS604A.1</b>	3	3	2	3								3
<b>CS604A.2</b>	3	3	3	3								3
<b>CS604A.3</b>	3	2	2	3								3
<b>CS604A.4</b>	2	2	3	3								3
<b>CS604A.5</b>	3	2	3	3								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS604A.1</b>	3	3	3
<b>CS604A.2</b>	3	3	3
<b>CS604A.3</b>	3	3	3
<b>CS604A.4</b>	3	3	3
<b>CS604A.5</b>	3	3	3

**Course Name: Robotics**  
**Course Code: CS604B**  
**Contact Hours/Week: 3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic concepts of robotics exploring the characteristics of its various components, motion control, actuator and drive system and the functions of various sensors in robotics, and robot programming.
<b>CO2</b>	Apply the concepts of robotics for machine loading and their kinematics and analyze the kinematics of serial and parallel robots, motion control systems.
<b>CO3</b>	Illustrate concepts of Linear and angular velocity of links, Velocity propagation, Manipulator Jacobians for serial and parallel manipulators.
<b>CO4</b>	Understand classical control concepts and use advanced topics in non-linear control of manipulators.
<b>CO5</b>	Develop algorithmic solutions and corresponding robot-programs for designing various robotic systems.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS604B.1</b>	3	3	3	3		3	3					
<b>CS604B.2</b>	3	3	3	3		3	3					
<b>CS604B.3</b>	3	2	3	3		3	3					
<b>CS604B.4</b>	2	2	3	3		3	3					
<b>CS604B.5</b>	3	2	3	3		3	3					

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS604B.1</b>	3	3	3
<b>CS604B.2</b>	3	3	3
<b>CS604B.3</b>	3	3	3
<b>CS604B.4</b>	3	3	3
<b>CS604B.5</b>	3	3	3

**Course Name: Pattern Recognition**

**Course Code: IT(CSE)605A**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Explain and compare a variety of pattern classification, structural pattern recognition, and pattern classifier combination techniques.
<b>CO2</b>	Summarize, analyze, and relate research in the pattern recognition area verbally and in writing.
<b>CO3</b>	Apply performance evaluation methods for pattern recognition, and critique comparisons of techniques made in the research literature.
<b>CO4</b>	Apply pattern recognition techniques to real-world problems such as document analysis and recognition.
<b>CO5</b>	Implement simple pattern classifiers, classifier combinations, and structural pattern recognizers.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS605A.1</b>	3	2	2	2								
<b>CS605A.2</b>	3	2	2	2								
<b>CS605A.3</b>	3	3	2	2								
<b>CS605A.4</b>	3	2	2	2								
<b>CS605A.5</b>	3	2	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS605A.1</b>	3	3	3
<b>CS605A.2</b>	3	3	3
<b>CS605A.3</b>	3	3	3
<b>CS605A.4</b>	3	3	3
<b>CS605A.5</b>	3	3	3

**Course Name: Distributed Operating System**

**Course Code: IT(CSE)605B**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Develop the fundamental knowledge of parallel and distributed models
<b>CO2</b>	Design, development, and performance analysis of parallel and distributed algorithms
<b>CO3</b>	Develop and implement parallel and distributed algorithms
<b>CO4</b>	Analyze the performance issues in parallel computing and trade-offs
<b>CO5</b>	Understand the different issues involved in distributed environment

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS605B.1</b>	3	3	3	3								
<b>CS605B.2</b>	3	3	3	3								
<b>CS605B.3</b>	3	3	3	3								
<b>CS605B.4</b>	3	3	3	3								
<b>CS605B.5</b>	3	3	3	3								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS605B.1</b>	3	3	3
<b>CS605B.2</b>	3	3	3
<b>CS605B.3</b>	3	3	3
<b>CS605B.4</b>	3	3	3
<b>CS605B.5</b>	3	3	3

**Course Name: Distributed Database**  
**Course Code: IT(CSE)605C**  
**Contact Hours/Week: 3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand distributed database systems architecture and design
<b>CO2</b>	Be able to apply methods and techniques for distributed query processing and optimisation
<b>CO3</b>	Understand the broad concepts of distributed transaction process
<b>CO4</b>	Understand the basic concepts of Data warehousing and OLAP technology
<b>CO5</b>	Be able to apply methods and techniques for association analysis, data classification and clustering

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS605C.1</b>	3	2	2	2								
<b>CS605C.2</b>	3	2	2	3								
<b>CS605C.3</b>	3	3	2	2								
<b>CS605C.4</b>	3	3	2	3								
<b>CS605C.5</b>	3	2	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS605C.1</b>	3	3	3
<b>CS605C.2</b>	3	3	3
<b>CS605C.3</b>	3	3	3
<b>CS605C.4</b>	3	3	3
<b>CS605C.5</b>	3	3	3

**Course Name: Computer Vision**  
**Course Code: IT(CSE)605D**  
**Contact Hours/Week: 3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Identify basic concepts, terminology, theories, models and methods in the field of computer vision
<b>CO2</b>	Describe known principles of human visual system
<b>CO3</b>	Describe basic methods of computer vision related to multi-scale representation, edge detection and detection of other primitives, stereo, motion and object recognition
<b>CO4</b>	Suggest a design of a computer vision system for a specific problem
<b>CO5</b>	Identify, formulate and solve problems in image processing and computer vision.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS605D.1</b>	3	3	2	2		2						3
<b>CS605D.2</b>	3	2	3	2		2						3
<b>CS605D.3</b>	3	3	2	3		2						3
<b>CS605D.4</b>	3	2	2	2		2						3
<b>CS605D.5</b>	3	3	2	2		2						3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS605D.1</b>	3	3	3
<b>CS605D.2</b>	3	3	3
<b>CS605D.3</b>	3	3	3
<b>CS605D.4</b>	3	3	3
<b>CS605D.5</b>	3	3	3

**Course Name: Data Warehousing and Data Mining**

**Course Code: IT(CSE)606A**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the functionality of the various data mining and data warehousing component
<b>CO2</b>	Appreciate the strengths and limitations of various data mining and data warehousing models
<b>CO3</b>	Explain the analyzing techniques of various data
<b>CO4</b>	Describe different methodologies used in data mining and data ware housing
<b>CO5</b>	Compare different approaches of data ware housing and data mining with various technologies

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS606A.1</b>	3	2	2	2								
<b>CS606A.2</b>	3	2	2	2								
<b>CS606A.3</b>	3	3	2	2								
<b>CS606A.4</b>	3	2	2	2								
<b>CS606A.5</b>	3	2	2	2								

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS606A.1</b>	3	3	3
<b>CS606A.2</b>	3	3	3
<b>CS606A.3</b>	3	3	3
<b>CS606A.4</b>	3	3	3
<b>CS606A.5</b>	3	3	3

**Course Name: Digital Image Processing**

**Course Code: IT(CSE)606B**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic concepts of digital image processing to Explain or Illustrate and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO2</b>	Understand the fundamental concepts of image enhancement strategies and Identify the scope of enhancement where students can Apply the appropriate strategy and Analyze the performance.
<b>CO3</b>	Illustrate the fundamental image restoration strategies and Apply them appropriately to eliminate noise in the image.
<b>CO4</b>	Illustrate various Image Compression Techniques and Apply them to compress the images and Analyze their performances.
<b>CO5</b>	Understand and Develop ideas to Propose solutions to the problems of Morphological Image Processing and Image Segmentation and Analyze the effectiveness as well as limitations of solutions underscoring its utilitarian importance for further explorations leading towards lifelong learning.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS606B.1</b>	3	2	2	2								
<b>CS606B.2</b>	3	3	2	3								
<b>CS606B.3</b>	3	3	2	2								
<b>CS606B.4</b>	3	2	3	2								
<b>CS606B.5</b>	3	2	2	2								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS606B.1</b>	3	3	3
<b>CS606B.2</b>	3	3	3
<b>CS606B.3</b>	3	3	3
<b>CS606B.4</b>	3	3	3
<b>CS606B.5</b>	3	3	3

**Course Name: E-commerce and ERP**

**Course Code: IT(CSE)606C**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic concepts and technologies used in the field of management information systems
<b>CO2</b>	Have the knowledge of the different types of management information systems
<b>CO3</b>	Understand the processes of developing and implementing information systems.
<b>CO4</b>	Be aware of the ethical, social, and security issues of information systems.
<b>CO5</b>	An ability to effectively integrate IT-based solutions into the user environment

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS606C.1</b>	3	2	2	2								
<b>CS606C.2</b>	3	2	2	2								
<b>CS606C.3</b>	3	3	2	2								
<b>CS606C.4</b>	3	2	2	2								
<b>CS606C.5</b>	3	2	2	2								

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS606C.1</b>	2	2	2
<b>CS606C.2</b>	2	2	2
<b>CS606C.3</b>	2	2	2
<b>CS606C.4</b>	2	2	2
<b>CS606C.5</b>	2	2	2

**Course Name: Computer Network Lab**

**Course Code: CS691**

**Contact Hours/Week:3P**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To design and implement small size network and to understand various networking commands.
<b>CO2</b>	To provide the knowledge of various networking tools and their related concepts.
<b>CO3</b>	To understand various application layer protocols for its implementation in client/server environment
<b>CO4</b>	Understand the TCP/IP configuration for Windows and Linux
<b>CO5</b>	Learn the major software and hardware technologies used on computer networks

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS691.1</b>	3	3	3	2	3							2
<b>CS691.2</b>	3	3	3	3	3							2
<b>CS691.3</b>	3	3	3	3	3							2
<b>CS691.4</b>	3	3	3	3	3							2
<b>CS691.5</b>	2	3	2	2	3							2

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS691.1</b>	3	3	3
<b>CS691.2</b>	3	3	3
<b>CS691.3</b>	3	3	3
<b>CS691.4</b>	3	3	3
<b>CS691.5</b>	3	3	3

**Course Name: Microprocessor and Microcontroller Lab**  
**Course Code: CS692**  
**Contact Hours/Week:3P**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To understand and apply the fundamentals of assembly level programming of microprocessors and Microcontroller.
<b>CO2</b>	To work with standard microprocessor real time interfaces including GPIO, serial ports, digital-to-analog converters and analog-to-digital converters.
<b>CO3</b>	To troubleshoot interactions between software and hardware.
<b>CO4</b>	To analyze abstract problems and apply a combination of hardware and software to address the problem

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS692.1</b>	3	3	3	2	3				3			
<b>CS692.2</b>	3	3	3	2	3				3			
<b>CS692.3</b>	3	3	3	2	3				3			
<b>CS692.4</b>	3	3	3	2	3				3			
<b>CS692.5</b>	3	3	3	2	3				3			

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS692.1</b>	3	3	3
<b>CS692.2</b>	2	3	3
<b>CS692.3</b>	3	3	2
<b>CS692.4</b>	3	2	3
<b>CS692.5</b>	3	3	3

**Course Name: Software Engineering Lab**

**Course Code: CS693**

**Contact Hours/Week:3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the basic knowledge of how to apply Software Engineering and mathematical knowledge and designing solution to software engineering problem including the specification.
<b>CO2</b>	Analyze the cost-benefit trade-off.
<b>CO3</b>	Design solutions to the one or more application domains using software engineering approaches that integrates ethical.
<b>CO4</b>	Develop the code from the design and effectively apply relevant standards and perform testing .
<b>CO5</b>	Identify and use of modern software engineering tools necessary for software project management.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS693.1</b>	3	3	3	3	3				3			3
<b>CS693.2</b>	3	3	3	3	3				3			3
<b>CS693.3</b>	3	3	3	3	3				3			3
<b>CS693.4</b>	3	3	3	3	3				3			3
<b>CS693.5</b>	3	3	3	3	3				3			3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS693.1</b>	3	3	3
<b>CS693.2</b>	3	3	3
<b>CS693.3</b>	3	3	3
<b>CS693.4</b>	3	3	3
<b>CS693.5</b>	3	3	3

**Course Name: Group Discussion and Seminar**  
**Course Code: CS681**  
**Contact Hours/Week:3**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Clearly express and exchange your ideas
<b>CO2</b>	Avoid misunderstandings, can grab attention of evaluators
<b>CO3</b>	Negotiate on various issues in a group discussion
<b>CO4</b>	Avoid professional glitches in a team discussion
<b>CO5</b>	Show that you are stable, level headed, confident and quite well aware of the arguments.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS681.1</b>						3	3	3	3	3		3
<b>CS681.2</b>						3	3	3	3	3		3
<b>CS681.3</b>						3	3	3	3	3		3
<b>CS681.4</b>						3	3	3	3	3		3
<b>CS681.5</b>						3	3	3	3	3		3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS681.1</b>	3	3	3
<b>CS681.2</b>	3	3	3
<b>CS681.3</b>	3	3	3
<b>CS681.4</b>	3	3	3
<b>CS681.5</b>	3	3	3

**Course Name: Artificial Intelligence**

**Course Code: CS701**

**Contact Hours/Week:3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and explain the fundamental concepts of Knowledge Representation and Inferencing in Artificial Intelligence and its utilitarian importance in current technological context for further exploration leading towards lifelong learning.
<b>CO2</b>	Identify and formulate an engineering problem primarily to fit a State-Space Exploration Framework or an Inferencing Model/Agent Design Framework within the scope of Artificial Intelligence paradigm.
<b>CO3</b>	Explore relevant literature and apply the concept of Heuristic Techniques of Artificial Intelligence to solve problems.
<b>CO4</b>	Develop Inferencing Models for proposing solutions to the problems of Artificial Intelligence.
<b>CO5</b>	Implement Inferencing Models of Artificial Intelligence through developing feasible algorithms and investigate their effectiveness by analyzing their performances in solving the relevant problems.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS701.1</b>	3	3	2	2			2					3
<b>CS701.2</b>	3	3	3	3			2					3
<b>CS701.3</b>	3	3	3	3			2					3
<b>CS701.4</b>	3	3	3	3			2					3
<b>CS701.5</b>	3	3	3	3			2					3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS701.1</b>	3	3	3
<b>CS701.2</b>	3	3	3
<b>CS701.3</b>	3	3	3
<b>CS701.4</b>	3	3	3
<b>CS701.5</b>	3	3	3

**Course Name: Values & Ethics in Profession**  
**Course Code: HU702**  
**Contact Hours/Week:2L**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Identify and analyze an ethical issue in the subject matter under investigation or in a relevant field
<b>CO2</b>	Identify the multiple ethical interests at stake in a real-world situation or practice
<b>CO3</b>	Articulate what makes a particular course of action ethically defensible
<b>CO4</b>	Assess their own ethical values and the social context of problems
<b>CO5</b>	Demonstrate knowledge of ethical values in non-classroom activities, such as service learning, internships, and field work integrate, synthesize, and apply knowledge of ethical dilemmas and resolutions in academic settings, including focused and interdisciplinary research

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>HU702.1</b>		2				2	3	3				3
<b>HU702.2</b>		2				2	3	3				3
<b>HU702.3</b>		2				2	3	3				3
<b>HU702.4</b>		2				2	3	3				3
<b>HU702.5</b>		2				2	3	3				3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>HU702.1</b>	2	2	2
<b>HU702.2</b>	2	2	2
<b>HU702.3</b>	2	2	2
<b>HU702.4</b>	2	2	2
<b>HU702.5</b>	2	2	2

**Course Name: Soft Computing**  
**Course Code: CS702A**  
**Contact Hours/Week: 3L**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and explain the basic concept of soft computing and hard computing and apply them in designing solution to engineering problem.
<b>CO2</b>	Identify and formulate learning rules for each of the architectures and learn several neural network paradigms and its applications to solving engineering and other problems.
<b>CO3</b>	Explore relevant literature and apply fuzzy logic and reasoning to handle uncertainty and solving interdisciplinary engineering problems
<b>CO4</b>	Use genetic algorithms to combinatorial optimization problems and recognize the feasibility of applying a soft computing methodology for a particular problem.
<b>CO5</b>	Implement the concept and techniques of designing of soft computing methods in real world problem.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS702A.1</b>	3	3	3	3								3
<b>CS702A.2</b>	3	3	3	3								3
<b>CS702A.3</b>	3	3	3	3								3
<b>CS702A.4</b>	3	3	3	3								3
<b>CS702A.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS702A.1</b>	3	3	3
<b>CS702A.2</b>	3	3	3
<b>CS702A.3</b>	3	3	3
<b>CS702A.4</b>	3	3	3
<b>CS702A.5</b>	3	3	3

**Course Name: Natural Language Processing**

**Course Code: CS702B**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Analyze and apply the morality and method of Human Languages such as English and other Indian Languages using computers.
<b>CO2</b>	Understand the semantics and pragmatics of English language for text processing
<b>CO3</b>	Create CORPUS linguistics based on digestive approach (Text Corpus method)
<b>CO4</b>	Illustrate, analyze and apply for the modern techniques for statistical approaches to machine translation.
<b>CO5</b>	Analyze and apply the POS tagging for a given natural language and select a suitable language modelling technique based on the structure of the language.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS702B.1</b>	3	3	3	3								3
<b>CS702B.2</b>	3	3	3	3								3
<b>CS702B.3</b>	3	3	3	3								3
<b>CS702B.4</b>	3	3	3	3								3
<b>CS702B.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS702B.1</b>	3	3	3
<b>CS702B.2</b>	3	3	3
<b>CS702B.3</b>	3	3	3
<b>CS702B.4</b>	3	3	3
<b>CS702B.5</b>	3	3	3

**Course Name: Web Technology**

**Course Code: CS702C**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To develop interactive web pages using HTML, DHTML, CSS and image map
<b>CO2</b>	To procure the knowledge of information interchange formats like XML
<b>CO3</b>	To validate fields of web pages using scripting languages like JavaScript
<b>CO4</b>	To develop web applications using PHP and ASP.net
<b>CO5</b>	To acquire the server side programming concepts using servlet, JSP

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS702C.1</b>	3	3	3	3								3
<b>CS702C.2</b>	3	3	3	3								3
<b>CS702C.3</b>	3	3	3	3								3
<b>CS702C.4</b>	3	3	3	3								3
<b>CS702C.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS702C.1</b>	3	3	3
<b>CS702C.2</b>	3	3	3
<b>CS702C.3</b>	3	3	3
<b>CS702C.4</b>	3	3	3
<b>CS702C.5</b>	3	3	3

**Course Name: Cloud Computing**  
**Course Code: CS703A**  
**Contact Hours/Week: 3**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Identify the appropriate cloud services for a given application
<b>CO2</b>	Assess the comparative advantages and disadvantages of Virtualization technology
<b>CO3</b>	Analyze authentication, confidentiality and privacy issues in cloud computing
<b>CO4</b>	Identify security implications in cloud computing.
<b>CO5</b>	Understand the importance of protocols and standards in management for cloud services.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS703A.1</b>	3	2	2	2								3
<b>CS703A.2</b>	3	3	3	2								3
<b>CS703A.3</b>	3	3	2	3								3
<b>CS703A.4</b>	2	3	2	2								3
<b>CS703A.5</b>	3	2	2	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS703A.1</b>	3	3	3
<b>CS703A.2</b>	3	3	3
<b>CS703A.3</b>	3	3	3
<b>CS703A.4</b>	3	3	3
<b>CS703A.5</b>	3	3	3

**Course Name: Data Analytics**

**Course Code: CS703B**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and explain the fundamental concepts of the Big Data Analytics which are primarily explored for making automated decisions using machine learning strategies on analyzing large scale structured as well as unstructured data distributed across multiple locations (Map Reduce, Hadoop and No SQL Framework) underscoring the utilitarian importance in current technological context for further exploration leading towards lifelong learning.
<b>CO2</b>	Identify and formulate an engineering problem of analyzing large scale data distributed across multiple locations to make automated meaningful decisions within the scope of Big Data Analytics Frameworks.
<b>CO3</b>	Explore relevant literature and apply the concepts of Big Data Analytics to solve problems of making automated decisions dealing with large scale structured as well as unstructured data using Map Reduce, Hadoop and advanced SQL Frameworks.
<b>CO4</b>	Excogitate ideas for proposing solutions to the challenging problems of Big Data Analytics.
<b>CO5</b>	Implement ideas of Big Data Analytics through developing feasible algorithms or frameworks and investigate their effectiveness in solving the relevant problems by analyzing the performances using proper techniques.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS703B.1</b>	3	2	2	1								3
<b>CS703B.2</b>	3	3	3	2								3
<b>CS703B.3</b>	3	3	2	3								3
<b>CS703B.4</b>	2	3	2	2								3
<b>CS703B.5</b>	3	2	2	3								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS703B.1</b>	3	2	2
<b>CS703B.2</b>	3	3	2
<b>CS703B.3</b>	3	2	3
<b>CS703B.4</b>	2	2	3
<b>CS703B.5</b>	2	3	3

**Course Name: Sensor Network and IOT**

**Course Code: CS703C**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and explain the Fundamental Concepts and applications of ad- hoc and wireless sensor networks
<b>CO2</b>	Describe and analyze the MAC protocol issues of ad-hoc networks
<b>CO3</b>	Design and develop routing protocols for ad-hoc wireless networks with respect to TCP design issues
<b>CO4</b>	Explain the concepts of network architecture and MAC layer protocol for WSN
<b>CO5</b>	Develop and analyze the WSN routing issues by considering QoS measurements

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS703C.1</b>	3	2	2	1								3
<b>CS703C.2</b>	3	3	3	2								3
<b>CS703C.3</b>	3	3	2	3								3
<b>CS703C.4</b>	2	3	2	2								3
<b>CS703C.5</b>	3	2	2	3								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS703C.1</b>	3	2	2
<b>CS703C.2</b>	3	3	3
<b>CS703C.3</b>	3	3	2
<b>CS703C.4</b>	2	3	2
<b>CS703C.5</b>	3	2	2

**Course Name: Distributed Algorithm**

**Course Code: CS704A**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Develop the fundamental knowledge of parallel and distributed models
<b>CO2</b>	Design, development, and performance analysis of parallel and distributed
<b>CO3</b>	Develop and implement parallel and distributed algorithms
<b>CO4</b>	Analyze the performance issues in parallel computing and trade-offs
<b>CO5</b>	Understand the different issues involved in distributed environment

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS704A.1</b>	3	3	3	3								3
<b>CS704A.2</b>	3	3	2	2								3
<b>CS704A.3</b>	3	2	3	3								3
<b>CS704A.4</b>	3	2	3	3								3
<b>CS704A.5</b>	2	2	2	2								3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS704A.1</b>	3	3	3
<b>CS704A.2</b>	2	2	2
<b>CS704A.3</b>	3	3	2
<b>CS704A.4</b>	2	2	3
<b>CS704A.5</b>	3	3	3

**Course Name: Bio Informatics**  
**Course Code: CS704B**  
**Contact Hours/Week: 3L**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Acquire the knowledge of Bioinformatics technologies with the related concept of DNA RNA and their implications
<b>CO2</b>	Develop idea in Molecular Biology
<b>CO3</b>	Understand the concept and techniques of different types of Data Organization and Sequence Databases with different types of Analysis Tools for Sequence Data Banks.
<b>CO4</b>	Acquire the knowledge of the DNA Sequence Analysis.
<b>CO5</b>	Analyze the performance of different types of Probabilistic models used in Computational Biology.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS704B.1</b>	3	3	3	2	2							2
<b>CS704B.2</b>	3	2	2	2	2							3
<b>CS704B.3</b>	2	3	2	2	3							2
<b>CS704B.4</b>	2	2	3	2	3							2
<b>CS704B.5</b>	3	2	2	2	2							3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS704B.1</b>	3	3	3
<b>CS704B.2</b>	3	2	2
<b>CS704B.3</b>	2	2	2
<b>CS704B.4</b>	3	3	3
<b>CS704B.5</b>	3	3	3

**Course Name: Cryptography and Network Security**

**Course Code: CS704C**

**Contact Hours/Week: 3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand cryptography and network security concepts and application.
<b>CO2</b>	Apply security principles to system design.
<b>CO3</b>	Identify and investigate network security threat
<b>CO4</b>	Analyze and design network security protocols.
<b>CO5</b>	Conduct research in network security.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS704C.1</b>	3	3	3	2	2							2
<b>CS704C.2</b>	3	2	2	2	2							3
<b>CS704C.3</b>	2	3	2	2	3							2
<b>CS704C.4</b>	2	2	3	2	3							2
<b>CS704C.5</b>	3	2	2	2	2							3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS704C.1</b>	3	3	3
<b>CS704C.2</b>	3	2	2
<b>CS704C.3</b>	2	2	2
<b>CS704C.4</b>	3	3	3
<b>CS704C.5</b>	3	3	3

**Course Name: Artificial Intelligence Lab**

**Course Code: CS791**

**Contact Hours/Week:3**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Acquire foundational knowledge of PROLOG to implement an Artificial Intelligent Agent as an executable computer program for Knowledge Representation and Inferencing and understand the working principle of the agent and assess its utilitarian importance in current technological context leading towards lifelong learning.
<b>CO2</b>	Identify and formulate an engineering problem by analyzing its characteristics to fit a State-Space Exploration Framework or an Inferencing Agent Formulation Framework of Artificial Intelligence.
<b>CO3</b>	Explore relevant literature and apply the concepts of Artificial Intelligence to solve a problem by implementing well-known Artificial Intelligence strategies using proper techniques and tools of PROLOG.
<b>CO4</b>	Develop ideas and propose expert systems offering solutions to the challenging problems of Artificial Intelligence.
<b>CO5</b>	Plan and Implement Artificial Intelligence based ideas as executable PROLOG programs through developing intelligent heuristic strategies or expert systems with adequate documentation in collaborative environment for successfully carrying out projects on Artificial Intelligence Problems and investigate their effectiveness by analyzing the performances using proper techniques and tools.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS791.1</b>	3	3	2	2	3				3	-		3
<b>CS791.2</b>	3	2	2	3	3				3	-		3
<b>CS791.3</b>	3	3	2	2	3				3	-		3
<b>CS791.4</b>	3	3	3	3	3				3	-		3
<b>CS791.5</b>	3	3	3	3	3				3	-		3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS791.1</b>	3	2	2
<b>CS791.2</b>	3	3	3
<b>CS791.3</b>	3	3	3
<b>CS791.4</b>	3	2	3
<b>CS791.5</b>	3	3	3

**Course Name: Soft Computing Lab**

**Course Code: CS792A**

**Contact Hours/Week: 3P**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand and explain the basic concept of soft computing and hard computing and apply them in designing solution to engineering problem.
<b>CO2</b>	Identify and formulate learning rules for each of the architectures and learn several neural network paradigms and its applications to solving engineering and other problems.
<b>CO3</b>	Explore relevant literature and apply fuzzy logic and reasoning to handle uncertainty and solving interdisciplinary engineering problems
<b>CO4</b>	Use genetic algorithms to combinatorial optimization problems and recognize the feasibility of applying a soft computing methodology for a particular problem.
<b>CO5</b>	Implement the concept and techniques of designing of soft computing methods in real world problem.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS792A.1</b>	3	3	3	3	3	2	2		2			3
<b>CS792A.2</b>	3	3	3	3	3	2	2		2			3
<b>CS792A.3</b>	3	3	3	3	3	2	2		2			3
<b>CS792A.4</b>	3	3	3	3	3	2	2		2			3
<b>CS792A.5</b>	3	3	3	3	3	2	2		2			3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS792A.1</b>	3	3	3
<b>CS792A.2</b>	3	3	3
<b>CS792A.3</b>	3	3	3
<b>CS792A.4</b>	3	3	3
<b>CS792A.5</b>	3	3	3

**Course Name: Natural Language Processing Lab**  
**Course Code: CS792B**  
**Contact Hours/Week: 3**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Analyze and apply the morality and method of Human Languages such as English and other Indian Languages using computers.
<b>CO2</b>	Understand the semantics and pragmatics of English language for text processing
<b>CO3</b>	Create CORPUS linguistics based on digestive approach (Text Corpus method)
<b>CO4</b>	Illustrate, analyze and apply for the modern techniques for statistical approaches to machine translation.
<b>CO5</b>	Analyze and apply the POS tagging for a given natural language and select a suitable language modelling technique based on the structure of the language.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS792B.1</b>	3	3	3	3	3	3	2		3			3
<b>CS792B.2</b>	3	3	3	3	3	3	2		3			3
<b>CS792B.3</b>	3	3	3	3	3	3	2		3			3
<b>CS792B.4</b>	3	3	3	3	3	3	2		3			3
<b>CS792B.5</b>	3	3	3	3	3	3	2		3			3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS792B.1</b>	3	3	3
<b>CS792B.2</b>	3	3	3
<b>CS792B.3</b>	3	3	3
<b>CS792B.4</b>	3	3	3
<b>CS792B.5</b>	3	3	3

**Course Name: Web Technology Lab**  
**Course Code: CS792C**  
**Contact Hours/Week: 3P**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To develop interactive web pages using HTML, DHTML, CSS and image map
<b>CO2</b>	To procure the knowledge of information interchange formats like XML
<b>CO3</b>	To validate fields of web pages using scripting languages like JavaScript
<b>CO4</b>	To develop web applications using PHP and ASP.net
<b>CO5</b>	To acquire the server side programming concepts using servlet, JSP

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS792C.1</b>	3	3	3	3	3				2			3
<b>CS792C.2</b>	3	3	3	3	3				2			3
<b>CS792C.3</b>	3	3	3	3	3				2			3
<b>CS792C.4</b>	3	3	3	3	3				2			3
<b>CS792C.5</b>	3	3	3	3	3				2			3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS792C.1</b>	3	3	3
<b>CS792C.2</b>	3	3	3
<b>CS792C.3</b>	3	3	3
<b>CS792C.4</b>	3	3	3
<b>CS792C.5</b>	3	3	3

**Course Name: Project 1**  
**Course Code: CS795**  
**Contact Hours/Week: 3**  
**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand project characteristics and various stages of a project
<b>CO2</b>	Understand the conceptual clarity about project organization and feasibility analyses – Market, Technical, Financial and Economic
<b>CO3</b>	Analyze the learning and understand techniques for Project planning, scheduling and Execution Control.
<b>CO4</b>	Apply the risk management plan and analyse the role of stakeholders
<b>CO5</b>	Understand the contract management, Project Procurement, Service level Agreements and productivity

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS795.1</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS795.2</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS795.3</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS795.4</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS795.5</b>	3	3	3	3	3	3	3	3	3	3	3	3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS795.1</b>	3	3	3
<b>CS795.2</b>	3	3	3
<b>CS795.3</b>	3	3	3
<b>CS795.4</b>	3	3	3
<b>CS795.5</b>	3	3	3

**Course Name: Industrial Training**

**Course Code: CS781**

**Contact Hours/Week:**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Participate in the projects in industries during his or her industrial training
<b>CO2</b>	Describe use of advanced tools and techniques encountered during industrial training and visit.
<b>CO3</b>	Interact with industrial personnel and follow engineering practices and discipline prescribed in industry.
<b>CO4</b>	Develop awareness about general workplace behavior and build interpersonal and team skills.
<b>CO5</b>	Prepare professional work reports and presentations

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS781.1</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS781.2</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS781.3</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS781.4</b>	3	3	3	3	3	3	3	3	3	3	3	3
<b>CS781.5</b>	3	3	3	3	3	3	3	3	3	3	3	3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS781.1</b>	3	3	3
<b>CS781.2</b>	3	3	3
<b>CS781.3</b>	3	3	3
<b>CS781.4</b>	3	3	3
<b>CS781.5</b>	3	3	3

**Course Name: Technical Skill Development**

**Course Code: MC781**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Effectively communicate through verbal/oral communication and improve the listening skills
<b>CO2</b>	Write precise briefs or reports and technical documents
<b>CO3</b>	Actively participate in group discussion / meetings / interviews and prepare & deliver presentations
<b>CO4</b>	Become more effective individual through goal/target setting, self motivation and practicing creative thinking.
<b>CO5</b>	Function effectively in multi-disciplinary and heterogeneous teams through the knowledge of team work, Inter-personal relationships, conflict management and leadership quality.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>MC781.1</b>	3	3	3	3	3		3	3	3	3	3	3
<b>MC781.2</b>	3	3	3	3	3		3	3	3	3	3	3
<b>MC781.3</b>	3	3	3	3	3		3	3	3	3	3	3
<b>MC781.4</b>	3	3	3	3	3		3	3	3	3	3	3
<b>MC781.5</b>	3	3	3	3	3		3	3	3	3	3	3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>MC781.1</b>	3	2	2
<b>MC781.2</b>	3	3	2
<b>MC781.3</b>	3	2	3
<b>MC781.4</b>	2	2	3
<b>MC781.5</b>	2	3	3

**Course Name: Mobile Computing**

**Course Code: CS801A**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Illustrate the concepts and working of modern communication technologies.
<b>CO2</b>	Demonstrate the various routing algorithms for both infrastructure based and ad hoc networks.
<b>CO3</b>	Develop mobility and bandwidth management in cellular network
<b>CO4</b>	Design and build an energy efficient and secure mobile computing environment using heterogeneous wireless technologies
<b>CO5</b>	Predict the technical issues related to recent mobile computing environment.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS801A.1</b>	3	3	3	3								3
<b>CS801A.2</b>	3	3	3	3								3
<b>CS801A.3</b>	3	3	3	3								3
<b>CS801A.4</b>	3	3	3	3								3
<b>CS801A.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS801A.1</b>	3	3	3
<b>CS801A.2</b>	3	3	3
<b>CS801A.3</b>	2	3	3
<b>CS801A.4</b>	3	3	2
<b>CS801A.5</b>	3	3	3

**Course Name: Human Computer Interaction**

**Course Code: CS801B**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the fundamental concepts of Human Computer Interaction to Explain or Illustrate and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO2</b>	Understand the fundamental concepts of Interactive Design so that they can Design user interface as per specification and Validate it.
<b>CO3</b>	Understand and Explain the fundamental concepts of HCI Models and Analyse their effectiveness and limitations.
<b>CO4</b>	Explain or Illustrate the fundamental design principles of HCI for mobile platforms and Use it appropriately to Design user interface as per specification.
<b>CO5</b>	Understand the fundamental design principles of Web-interface and Design web-interface as per specification and analyse the effectiveness as well as limitations of them making the students aware of its utilitarian importance for further explorations leading towards lifelong learning.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS801B.1</b>	3	3	3	3								3
<b>CS801B.2</b>	3	3	3	3								3
<b>CS801B.3</b>	3	3	3	3								3
<b>CS801B.4</b>	3	3	3	3								3
<b>CS801B.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS801B.1</b>	3	3	3
<b>CS801B.2</b>	3	3	3
<b>CS801B.3</b>	2	3	3
<b>CS801B.4</b>	3	3	3
<b>CS801B.5</b>	3	3	3

**Course Name: Cyber Law and Security Policy**

**Course Code: CS801C**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	To understand the importance of professional practice, Law and Ethics in their personal lives and professional careers.
<b>CO2</b>	To acquire in depth knowledge of information technology act, security policies, and legal framework of right to privacy, data security and data protection.
<b>CO3</b>	To develop the understanding of relationship between commerce and cyberspace
<b>CO4</b>	To be familiar with network security threats and countermeasures

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS801C.1</b>	3	3	3	3								3
<b>CS801C.2</b>	3	3	3	3								3
<b>CS801C.3</b>	3	3	3	3								3
<b>CS801C.4</b>	3	3	3	3								3
<b>CS801C.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS801C.1</b>	3	3	3
<b>CS801C.2</b>	3	3	3
<b>CS801C.3</b>	2	3	3
<b>CS801C.4</b>	3	3	2
<b>CS801C.5</b>	3	3	3

**Course Name: VLSI Design**  
**Course Code: CS801D**  
**Contact Hours/Week: 3L**  
**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand basic CMOS circuits and properties of CMOS transistors and able to draw stick diagram and layout of CMOS circuits.
<b>CO2</b>	Apply CMOS realization for combinational logic design and analyze the delay models for combinational circuits and understand power dissipation and low power design principles in CMOS circuits.
<b>CO3</b>	Describe fabrication steps of IC and construct stick diagram & layout of CMOS inverter and basic gates based on Layout design rules
<b>CO4</b>	Understand different architectures for address and analyze the speed and area trade off and also understand accumulators, multipliers, dividers and barrel shifters.
<b>CO5</b>	Understand the techniques of chip design using programmable devices like VHDL or Verilog Combinational & Sequential Logic circuit Design

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS801D.1</b>	3	3	3	3	2							3
<b>CS801D.2</b>	3	3	3	3	3							3
<b>CS801D.3</b>	3	3	3	3	3							3
<b>CS801D.4</b>	3	3	3	3	3							3
<b>CS801D.5</b>	3	3	3	3	3							3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS801D.1</b>	3	3	3
<b>CS801D.2</b>	3	3	3
<b>CS801D.3</b>	2	3	3
<b>CS801D.4</b>	3	3	2
<b>CS801D.5</b>	3	3	3

**Course Name: Parallel Computing**

**Course Code: CS802A**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the evolution of High Performance Computing (HPC) with respect to laws and the contemporary notion that involves mobility for data, hardware devices and software agents.
<b>CO2</b>	Understand, appreciate and apply parallel and distributed algorithms in problem Solving.
<b>CO3</b>	Evaluate the impact of network topology on parallel/distributed algorithm formulations and traffic their performance.
<b>CO4</b>	Gain hand-on experience with the agent-based and Internet-based parallel and distributed programming techniques.
<b>CO5</b>	Master skills to measure the performance of parallel and distributed programs.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS802A.1</b>	3	3	3	3	2							3
<b>CS802A.2</b>	3	3	3	3	2							3
<b>CS802A.3</b>	3	3	3	3	2							3
<b>CS802A.4</b>	3	3	3	3	2							3
<b>CS802A.5</b>	3	3	3	3	2							3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS802A.1</b>	3	3	3
<b>CS802A.2</b>	3	3	3
<b>CS802A.3</b>	3	3	3
<b>CS802A.4</b>	3	3	3
<b>CS802A.5</b>	3	3	3

**Course Name: Machine Learning**

**Course Code: CS802B**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After completion of the course students would be able to

<b>CO1</b>	Understand the fundamental concepts of basics of machine learning to Explain or Illustrate and Identify problems where students can Apply the concept appropriately to Solve them.
<b>CO2</b>	Understand the fundamental concepts of regression problems so that they can propose models for predicting values based on exemplary data and Analyze their performances.
<b>CO3</b>	Explain or Illustrate the fundamental strategies of unsupervised machine learning paradigm to solve clustering problems and Analyze their performances.
<b>CO4</b>	Explain or Illustrate the concepts of Mining Frequent Patterns, Associations and Data Streams and Apply them to solve the relevant problems and Analyze their performances.
<b>CO5</b>	Develop ideas to Propose solutions to the problems of supervised learning and Identify problems where students can Apply the concept appropriately and Analyze the effectiveness as well as limitations of solutions making the students aware of its utilitarian importance for further explorations leading towards lifelong learning.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS802B.1</b>	3	3	3	3								3
<b>CS802B.2</b>	3	3	3	3								3
<b>CS802B.3</b>	3	3	3	3								3
<b>CS802B.4</b>	3	3	3	3								3
<b>CS802B.5</b>	3	3	3	3								3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS802B.1</b>	3	3	3
<b>CS802B.2</b>	3	3	3
<b>CS802B.3</b>	3	3	3
<b>CS802B.4</b>	3	3	3
<b>CS802B.5</b>	3	3	3

**Course Name: Real Time Operating System and Embedded System**

**Course Code: CS802C**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand the architecture and classifications of different embedded systems and the related programming knowledge.
<b>CO2</b>	Identify and understand the concepts of embedded systems like I/O, timers, interrupts, interaction with peripheral devices
<b>CO3</b>	Choose case-specific debugging technique for an embedded system.
<b>CO4</b>	Design various real time systems using embedded systems.
<b>CO5</b>	Understand the working principles of microcontroller and apply this knowledge for developing an approach by means of existing and new methods as a team work.

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS802C.1</b>	3	3	3	3	2							3
<b>CS802C.2</b>	3	3	3	3	2							3
<b>CS802C.3</b>	3	3	3	3	2							3
<b>CS802C.4</b>	3	3	3	3	2							3
<b>CS802C.5</b>	3	3	3	3	2							3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS802C.1</b>	3	3	3
<b>CS802C.2</b>	3	3	3
<b>CS802C.3</b>	3	3	3
<b>CS802C.4</b>	3	3	3
<b>CS802C.5</b>	3	3	3

**Course Name: Advance Computer Architecture**

**Course Code: CS802D**

**Contact Hours/Week: 3L**

**Credit: 3**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Illustrate the basic concept of computer architecture and its performance measurement, parallel processing, Flynn's classification and Amdahl's law and apply this knowledge in designing solution for real life engineering problem.
<b>CO2</b>	Summarize the basic concept of pipeline, instruction pipeline, arithmetic pipeline, hazards detection and prevention and use this knowledge for designing and implementing mathematical and engineering problem leading to lifelong learning.
<b>CO3</b>	Identify the concept of Instruction-Level Parallelism to solve engineering problem.
<b>CO4</b>	Illustrate and Compare concept of Multiprocessor architecture and parallel architecture and apply this knowledge for developing an approach by means of existing and new methods as a team work.
<b>CO5</b>	Understand the concept of message passing architecture and interconnection network and design an optimized model for building a new solution as a professional engineering practice as a team.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS802D.1</b>	3	3	3	3	2							3
<b>CS802D.2</b>	3	3	3	3	2							3
<b>CS802D.3</b>	3	3	3	3	2							3
<b>CS802D.4</b>	3	3	3	3	2							3
<b>CS802D.5</b>	3	3	3	3	2							3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS802D.1</b>	3	3	3
<b>CS802D.2</b>	3	3	3
<b>CS802D.3</b>	3	3	3
<b>CS802D.4</b>	3	3	3
<b>CS802D.5</b>	3	3	3

**Course Name: Project 2**  
**Course Code: CS892**  
**Contact Hours/Week:**  
**Credit: 6**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Understand project characteristics and various stages of a project
<b>CO2</b>	Understand the conceptual clarity about project organization and feasibility analyses – Market, Technical, Financial and Economic
<b>CO3</b>	Analyze the learning and understand techniques for Project planning, scheduling and Execution Control.
<b>CO4</b>	Apply the risk management plan and analyse the role of stakeholders
<b>CO5</b>	Understand the contract management, Project Procurement, Service level Agreements and productivity

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS892.1</b>	3	3	3	3	3	3	3	2	3	3	3	3
<b>CS892.2</b>	3	3	3	3	3	3	3	2	3	3	3	3
<b>CS892.3</b>	3	3	3	3	3	3	3	2	3	3	3	3
<b>CS892.4</b>	3	3	3	3	3	3	3	2	3	3	3	3
<b>CS892.5</b>	3	3	3	3	3	3	3	2	3	3	3	3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS892.1</b>	3	3	3
<b>CS892.2</b>	3	3	3
<b>CS892.3</b>	3	3	3
<b>CS892.4</b>	3	3	3
<b>CS892.5</b>	3	3	3

**Course Name: Seminar Presentation**

**Course Code: CS893**

**Contact Hours/Week: 3**

**Credit: 2**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Establish motivation for any topic of interest and develop a thought process for technical presentation
<b>CO2</b>	Organize a detailed literature survey and build a document with respect to technical publications
<b>CO3</b>	Analysis and comprehension of proof-of-concept and related data.
<b>CO4</b>	Effective presentation and improve soft skills.
<b>CO5</b>	Make use of new and recent technology (e.g. Latex) for creating technical reports

**CO-PO Mapping**

<b>COs</b>	<b>PO1</b>	<b>PO2</b>	<b>PO3</b>	<b>PO4</b>	<b>PO5</b>	<b>PO6</b>	<b>PO7</b>	<b>PO8</b>	<b>PO9</b>	<b>PO10</b>	<b>PO11</b>	<b>PO12</b>
<b>CS893.1</b>	3	3	3	3			3		3	3		3
<b>CS893.2</b>	3	3	3	3			3		3	3		3
<b>CS893.3</b>	3	3	3	3			3		3	3		3
<b>CS893.4</b>	3	3	3	3			3		3	3		3
<b>CS893.5</b>	3	3	3	3			3		3	3		3

**CO-PSO Mapping**

<b>COs</b>	<b>PSO1</b>	<b>PSO2</b>	<b>PSO3</b>
<b>CS893.1</b>	3	3	3
<b>CS893.2</b>	3	3	3
<b>CS893.3</b>	3	3	3
<b>CS893.4</b>	3	3	3
<b>CS893.5</b>	3	3	3

**Course Name: Grand Viva**  
**Course Code: CS881**  
**Contact Hours/Week:**  
**Credit: 4**

**Course Outcomes (COs):**

After attending the course students should be able to

<b>CO1</b>	Evaluate overall technical knowledge and industry readiness
<b>CO2</b>	Analyze various applications of Computer Science and engineering in real life problem solving
<b>CO3</b>	Accustomed with virtual environment of technical interview
<b>CO4</b>	Can identify and illustrate the working principles of all subjects formal presentation, verbal communication, logical reasoning, decision making, self-learning, teamwork, leadership, body language, learning attitude, group objective, moral, motivation, behaviour, recent trends in technology, emerging technologies, social, environmental and industrial aspects of technological developmental issues.
<b>CO5</b>	The main objective of this course is to prepare students to face interview both in academic and the industrial sector.

**CO-PO Mapping**

COs	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12
<b>CS881.1</b>	3	3	3	3	3				3	3		3
<b>CS881.2</b>	3	3	3	3	3				3	3		3
<b>CS881.3</b>	3	3	3	3	2				3	3		3
<b>CS881.4</b>	3	3	3	3	3				3	3		3
<b>CS881.5</b>	3	3	3	3	3				3	3		3

**CO-PSO Mapping**

COs	PSO1	PSO2	PSO3
<b>CS881.1</b>	3	3	3
<b>CS881.2</b>	3	3	3
<b>CS881.3</b>	3	3	3
<b>CS881.4</b>	3	3	3
<b>CS881.5</b>	3	3	3

# NARULA INSTITUTE OF TECHNOLOGY



81, Nilgunj Rd, Agarpara, Kolkata, West Bengal 700109  
www.nit.ac.in | 033 2563 8888